Year 2 Curriculum

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	***Author: Quentin Blake*** Traditional Tales Instructions	***Author: Simon Bartram*** Journal writing Information texts Drama - Production	***Author: Emily Gravett*** Setting description Instructions	***Author: Dick King-Smith*** Extended writing Report writing	***Author: Roald Dahl*** Explanation Text Cause and effect narrative	***Author: Jeremy Strong*** Stories with familiar settings Non-chronological report
Maths	Place Value Addition and Subtraction	Addition and Subtraction Shape Money	Multiplication and division Mass, capacity and temperature	Length and height fraction	Time Statistics Position and direction	Consolidation
Science	***Animals Including Humans & Lifecycles*** Scientist - Joe Wicks	***Animals Including Humans & Lifecycles*** Scientist - Steve Irwin	***Living things and their habitats*** Scientist – Rachel Carson		***Plants*** Scientist – Alan Titchmarsh / Captain Cook	***Materials*** Scientist – John McAdam
History	Alexander Graham Bell Key Term: Trade	Great Fire of London Key Term: Empire, Monarchy	Reginald Mitchell Key Term: Empire	Titanic Key Term: Empire	The Race to Space and Neil Armstrong Key Term: Empire, Trade	Women in the air Key Term: Trade
Geography	UK countries Capital cities		Seven continents Five oceans Compass points (4)		Study of a small area of the UK and a contrasting non-European country Hot and Cold areas of the world	

Physical Education	Gymnastics – Linking Body Shapes Games-Sending & Receiving - Cricket	Dance – Cultural/historical Great Fire of London Games – Travelling & Ball Skills	Gymnastics – Linking Balances Swimming - National Teaching Plan Dance & Fitness– Bounce	Athletics –Sporthall Athletics Games – Sending & Receiving	OAA – Tattenhall Residential Games – Ball Skills - Rounders	Games – Creating Games Dance – Summer Performance Games – Sending & Receiving – Cricket & Rounders
Religious Education	Christianity	Christianity	Judaism	Christianity	Christianity	Free choice enquiry
Art and Design		Collage Artist: Henri Matisse		Printing Artist- Japser Johns		Sculpture Artist- Antony Gormley
Design and Technology	***Structures*** Castles Sir Jeffry Wyatville		***Cooking & Nutrition*** Wraps (dicing and slicing) Jamie Oliver		***Mechanisms*** Moving vehicles (moon buggy) – wheels and axles	
Computing	Lite Level 2 iCommunicate iConnect	Lite Level 2 iProgram iBlocky	Lite Level 2 iSecure iconnect	Lite Level 2 iCreate iMagazine	Lite Level 2 iJam igenre	Lite Level 2 iTech iFilm
Music Genre- Film	Singing Singing Lite Level 2	Music Theory Music theory with Keyboards Lite Level 2	Music Theory Music theory with Keyboards Lite Level 2	Tuned Instrumentation Steel Pans Lite Level 2	Tuned instrumentation Keyboards Lite Level 1	Tuned Instrumentation Ukulele Lite Level 1
French	**At the Farm** Nouns for farm animals, rhyme, numbers, 'more than one' (plural nouns)	**Autumn Walk and Harvest** Colours, numbers, fruits and vegetables	**Birthday Party** Nouns for woodland animals, numbers and age, birthday gifts, birthday month, instructions.	**Me and my puppy** Ask and answer name, favourite things, numbers, commands, what a puppy likes	**Over the rainbow** Colours, rainbow song, weather phrases, weather song.	**Pirate Personalities** Numbers, body parts, pirate song.

				doing/where a puppy likes to go.		
Personal, Social, Health and Economic Education (PSHE)	**Mental health & wellbeing** - Feelings - Strategies to manage feelings - Change and loss (including bereavement) **Keeping safe online** - Making safe choices about what they watch or share online		**Me, my body & staying safe** - How people change as they grow from young to old - Naming body parts **Money & Work** - Distinguishing between wants and needs		**Keeping safe outside the home** - Road and rail safety - What is an emergency? - Calling for help (999) **Looking back & moving on** - Project and rehearsing skills - Celebrating our achievements - Preparing for the transition to key stage 2	
Forest School	**Knots** Independently perform a reef knot.		**Fire** Understand what fuel for fire is and to gather it accordingly.		**Shelter** Create a shelter/den building for themselves to fit into using a tripod structure.	