

The Enterprise Project

This term, the children will undertake the challenge of coming up with a business plan and bringing it to life. They will use a wealth of curricular skills acquired so far and learn along the way. Some of the statements in this curriculum map link directly to the project and are woven into the lessons and activities related to it.

English

Writing Ask insightful interview questions, write a blogpost and news article.

Take a closer look at the persuasive language used by influencers and advertisers. Look at how degrees of possibility are created and the use of the subjunctive. Write persuasively and create posters to persuade.

Reading 'Coming to England' by Floella Benjamin, using inference to predict events and describe characters. 'Think Like a Boss' by Rashmi Sirdeshpande, using information to support their Enterprise projects.

SPAG Active and passive voice to change tone of writing, formal and informal language, adverbs of possibility, modal verbs and the subjunctive form.

Maths

Addition, Subtraction, Multiplication and Division: solve short multiplication problems, use short division to solve problems, long multiplication problems, formal and informal calculation strategies

Decimals & Fractions: Percentages and fractions of amounts, multiply and divide fractions, ratios, proportion and percentages, add or subtract decimals, subtract 1- and 2-place decimals, understand decimals with three places, add/subtract multiples of 0.1, 0.01, 0.001

Place Value: Place value in 6-digit numbers, place 6-digit numbers on lines and round, column addition and estimation, mental and written calculation strategies, multiples, factors and prime numbers

Science

Light: How light travels and can be bent, the reflectiveness of given materials, how shadows are formed/change/move. Magnifying lenses, splitting white light into rainbow colours.

Electricity: Plan and carry out a series of simple electrical circuit investigations, explore the effects of voltage on components. Identify materials and tools for their design and create a working electrical prototype and identify possible improvements.

Digital Technology

Coding: Code breakers, deciphering codes

eBooks: Creating children's stories

Humanities

World History: Black History - famous black people from Tudor times to present, including slavery and the Windrush generation.

Significant Events: Titanic - building of in Ireland, sinking, aftermath and impact on future generations

Art & DT

Drawing: Perspective and landscapes

Various: Enterprise related art projects

RE

Islam: Beliefs and practices, Qu'ran as a holy book, the five pillars of Islam

Christianity: significance of Mary as Jesus's mother in the light of the Christmas story

PSHE

Relationships: Different types of attraction, forced marriage, positive healthy relationships on and offline

Relationships: Ways of challenging discrimination, consent and how to challenge it, pressure from others to do things that are unsafe, debate/discussion of topical issues