

National Curriculum Subject: Computing							
Year A		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Maple Class	ONLINE SAFETY	Computing systems and networks: Improving mouse skills	Programming 1: Commands unplugged	Skills showcase : Rocket to the moon	Computing systems and networks 1: What is a computer?	Programming 1: Algorithms and debugging	Computing systems and networks 2: Word processing
Chestnut Class		Computing systems and networks: Emailing	Programming : Scratch	Using devices other than ipads	Creating media: website design	Programming 1: further coding with Scratch	Computational thinking
Beech Class		Programming 2: BBC microbit	Data Handling: Mars Rover 1	Skills showcase : Mars Rover 2	Computing systems and networks: Bletchley Park and the history of computers	Computing systems and networks: Exploring AI	Skills showcase: inventing a product

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Year B		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Maple Class	ONLINE SAFETY	Programming 2: Bee-Bots	Creating media: Digital imagery	Data handling: introduction to data	Programming 2: MakeCode	Stop motion: using tablets	Data Handling: International Space Station
Chestnut Class		Computing systems and networks 1: Networks	Data handling: Comparison cards databases	Computing systems and networks 3: Journey inside a computer	Computing systems and networks: Collaborative learning	Data Handling: investigating weather	Skills showcase: HTML
Beech Class		Programming 1: Music	Stop-motion animation: stop motion studio	Computing systems and networks: search engines	Data handling 1: big data 1	Data handling 2: big data 2	Programming : Exploring python