

Turton and Edgworth Curriculum Overview

Year Two

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History	'Toys' Changes within living memory <i>Leisure and Entertainment - parlour games at Turton Tower</i> 'Toys' today and in the past, looking at Victorian era Black History Month		'Nursing through the ages' Lives of Significant individuals who have contributed to national and international achievements 'The field of Nursing', Florence Nightingale, Edith Cavell and Mary Seacole <i>Leisure and Entertainment (Victorians)</i> <i>Religion and beliefs (Victorian's)</i> <i>Edgworth in the Victorian era</i>		'Travel and transport' Historical events beyond living memory 'The first aeroplane flight' <i>Leisure and Entertainment - wide spread use of aeroplanes for leisure purposes today</i> Significant people and events in the past that have contributed to national and international achievements in the field of transport, travel and exploration The Wright brothers (air travel) Amelia Earhart (air travel) Christopher Columbus (sea travel), Neil Armstrong (space travel) Compare aspects of travel in different time periods <i>Edgworth History - how has transport and travel changed through time in Edgworth</i> Local History Study	

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Geography	Would you prefer to live in a hot or cold place? Introduction to the basic concept of climate zones. Map out hot and cold places globally. Compare features in the North and South Poles and Kenya as well as in the local area. Learn the four compass points and the names and location of the seven continents. <u>Fieldwork</u> Do we live in a hot or cold place? Location: School grounds		Why is our world wonderful? Identify features and major characteristics of the UK before learning about some of the amazing places in the world. Name the oceans and locate these on a world map. Consider what is unique about the natural habitats in our locality and use fieldwork to investigate and present this. <u>Fieldwork</u> Why are natural habitats special? Location: Local woodland or green space in the school grounds		What like to live by the coast? Use atlases to name and locate continents and oceans of the world. Revise the countries, cities and surrounding seas of the UK. Learn about the physical features of the Jurassic Coast and how humans have interacted with this over time, including land use, settlements and tourism. <u>Fieldwork</u> How do people use our local coast? Location: Ideally a coastal town (if this is not possible, visit a local village, town or city that attracts visitors.	
	Science	Materials	Animals	Plants	Living things and their habitats	Humans
DT	Structures 'Baby bear's chair'		Mechanisms 'Fairground wheel'		Mechanisms 'Making a moving monster'	

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Art	Craft and Design 'Map it out'		Painting & Mixed Media 'Life in Colour'		Sculpture & 3D 'Clay Houses' <i>Art Gallery and Artist Study</i>	
Music	Animals: Call and Response Developing rhythm and pulse through chanting call-and-response sound patterns and performing with untuned percussion instruments. Pupils create and echo rhythmic ideas while responding to each other's chants to build musical communication and performance skills.	Musical Storytelling: Instruments Exploring longer pieces of music, pupils look at how music can tell a story through a variety of instruments. They think creatively, considering how sounds can represent characters, actions and emotions when creating a soundscape to tell the story of Jack and the Beanstalk.	On this island: Singing Identifying how music can represent different environments by singing songs and creating contrasting soundscapes. Pupils use instruments, body percussion and folk songs to evoke the atmosphere of three different landscapes.	Space: Contrasting Dynamics Developing their understanding of contrasting dynamics, pupils listen to music inspired by planets and use these examples to create their own compositions. They explore how loud and soft sounds can represent the unique characteristics of different planets.	Myths and Legends: Structure Investigating musical structure by listening to, analysing and performing a song based on a well-known myth. Pupils identify sections and sound patterns within the music before using voices and instruments to perform short musical phrases that help tell a story.	Musical Me: Pitch Developing pitch awareness through learning the song 'Once a Man Fell in a Well' and recreating its melody using tuned instruments. Pupils connect sounds to specific pitches and begin to understand how simple symbols can be used to represent musical notation.

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		Christmas Vocal Performance Project (Nativity)				
Computing	Computing systems and networks 1 What is a computer? Online Safety	Programming 1 Algorithms and debugging Online Safety	Computing systems and networks 2 Word processing Online Safety	Programming 2 Programming: Scratch Jr Online Safety	Creating media Stop motion Online Safety	Data handling International Space Station Online Safety
PE	Gymnastics Fundamentals	Dance Ball Skills	Gymnastics Invasion Games	Dance Net and Wall Games	Athletics Fitness	Striking and Fielding Games Sending and Receiving
PSHE	Healthy self: How can we look after our bodies?	Connecting with others: How can I build safe, kind and caring relationships with others?	The online world: How can we stay safe online?	Citizenship: How do people belong to a community and earn money?	Growing up: How can we look after and respect our bodies as we grow?	Staying safe: How can I make safe choices in different places?
RE	<u>2.1 The Bible</u> (10 hours) Why is the Bible such a special book?	<u>2.3 Jesus</u> (6 hours) Why did Jesus welcome everyone? <u>2.2 Christmas</u> (5 hours)	<u>2.5 The Church.</u> (10 hours) Why is the church a special place for Christians? <u>2.4 Easter.</u> (5 hours) PC - picture 23		<u>2.6 Ascension and Pentecost.</u> (4 hours) What happened at the Ascension and Pentecost?	<u>MAST - Belonging together.</u> Why does it matter to be part of a community?

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	Do people of other faiths have holy books? Focus on Judaism.	Why was the birth of Jesus such good news?	How do symbols help us to understand the story? Why are holy buildings important to people of faith? Focus on Judaism and Islam			What can we learn about Christians and community life?
English Writing outcome	Look Up! - Nathan Bryon Recount: Write a Diary Entry	The Great Fire of London- Emma Adams Non-Fiction: Write a fact sheet	Grandad's Camper- Harry Woodgate Fiction: Write a story using own ideas for character and locations	My Name is Not Refugee- Kate Milner Recount: write a recount of events from a character's point of view	Tidy- Emily Gravett Persuasion- write a letter in role	Usborne Illustrated Stories from Shakespeare (The Tempest) Adapted by Rosie Dickens Fiction: retell an abridged and adapted version
English Poetry	Zebra Question by Shel Silverstein Ten Things Found in a Shipwrecked Sailor's Pocket by Ian McMillan A Menagerie of Animals by A. F. Harrold Outcome - Riddles and List Poem	The Owl and the Pussycat by Edward Lear Outcome - Narrative poem, experimenting with words and patterns	From a Railway Carriage by Robert Louis Stevenson What Can Eye Spy? by The Literacy Company Outcome - Rhyming 'Bird's - Eye View' poem	Night Sounds by Berlie Doherty Questions at Night by Louis Untermeyer Outcome - Senses poem	Hide and Seek by Zoro Weil Nature Nurtures by Jay Hulme in Our Earth is a Poem by Little Tiger The Intruder by James Reeves in I Am the Seed That Grew the Tree ed. Fiona Waters	Fox by Kathy Henderson Badgers by Richard Edwards Midnight Visitors by Irene Rawnsley Outcome - Descriptive poem

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					Outcome - Shape poems	
Maths	Number: Place value Addition & subtraction	Number: Addition & subtraction Geometry (shape)	Measurement (money) Number: Multiplication & division	Number: Multiplication & division Measurement (length & height) Measurement (mass, capacity & temperature)	Number: Fractions Measurement (time)	Statistics Geometry (position & direction)
Mastering Number Programme	Pupils will have an opportunity to consolidate their understanding and recall of number bonds within 10; they will re-cap the composition of the numbers 11 to 20 and reason about their position within the linear number system. Pupils will: Review the composition of the numbers 6 to 9 as '5 and a bit'. Compare numbers using the language of comparison and use the symbols $<$ $>$ $=$. Review the structure of even numbers (including exploring how even numbers		Pupils will have an opportunity to use their knowledge of the composition of numbers within 10 to calculate within 20; they will explore the links between the numbers in the linear number system within 10 to numbers within 100, focusing on multiples of 10 and the midpoint of 50. Pupils will: Explore how the numbers 6 to 9 can be doubled using the '5 and a bit' and '10 and a bit' structure. Use doubles to calculate near doubles.		Pupils will have further opportunities to use their knowledge of the composition of numbers within 10 to calculate within 20 and to reason about equations and inequalities. Pupils will: Continue to explore a range of strategies to subtract across the 10-boundary. Review bonds of 20 in which the given addend is greater than 10, and reason about bonds of 20, in which the given addend is less than 10. Practise previously explored strategies to	

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	can be composed of two odd parts or two even parts) and the composition of each of 6, 8 and 10. Review the structure of odd numbers (including exploring how odd numbers can be composed of one odd part and one even part) and the composition of each of 7 and 9. Consolidate their understanding of the numbers 10 and 20 as '10 and a bit'. Consolidate their understanding of the linear number system to 20 and reason about midpoints.		Use bonds of 10 to reason about bonds of 20, in which the given addend is greater than 10. Use known number bonds within 10 to calculate within 20, working within the 10-boundary use their knowledge of bonds of 10 to find three addends that sum to 10. Use their knowledge of the composition of numbers within 20 to add and subtract across the 10-boundary. Use their understanding of the linear number system to 10 to position multiples of 10 on a 0 - 100 number line and reason about midpoints.	support their reasoning about inequalities and equations. Review doubles and near doubles and transform additions in which two addends are adjacent odd/ even numbers into doubles. Consolidate previously taught facts and strategies through continued, varied practice	
WOW moments	Trip to Turton Tower 'Victorian Christmas' Nativity Performance Anti-Bullying Week	World Book Day STEM Day Online Safety Day Children's Mental Health Week		Art Super Learning Day Aspirations Week Class assembly Walk to school week	Outdoor adventurous activities. School trip. Sports Day