

### English

In English, we will be looking at the book *Ug: Boy Genius of the Stone Age* by Raymond Briggs. As we read the book we will be producing some exciting writing including our own comic strips, postcards, advertisements and persuasive speech.

### Computing

In computing, we will be continuing to learn about coding. We will learn how to write and debug codes to achieve specific goals. We will be completing our own race track game on a programme called Scratch.

What are we doing this half term in year 3?



### Maths

In Maths, we will be continuing to focus on addition and subtraction, using column method. We will learn to solve word problems. We will also be focusing on our use of multiplication and division including counting in multiples of 4, 8, 50, and 100.

### History

In history we will be studying the Stone Age. We will become archaeologists and learn about the Stone Age by looking at sources and investigating who they were and how they lived.

### Religious Education

In R.E, the focus this half term is Islam and we will particularly focus on learning about some of the key leaders of the faith.

### PSHE

In PSHE, we are learning more about relationships. We will explore feelings, bullying and personal boundaries.

### Science

In Science, we will be learning about the three different types of rocks and through investigation we will identify the different properties and also learn about fossilisation.

### Design Technology

In DT we will be understanding how pneumatic systems work before we then design, create and evaluate our own pneumatic toys.

### Physical Education

In PE, In PE, we will be developing our movement skills and creating a series of movements linked to Rocks and Fossils. Also we will be exploring different throwing actions as we learn to play a net and wall game.

### Music

In music, we are learning to play instruments including glockenspiels, whilst learning the song 'Love what we do'. We are also learning ore about musical notation.

**YEAR 3 – AUTUMN 2**  
**2023-2024**