

Design Technology - Long Term Plan

At GSP, our early years foundation stage curriculum roles on a one-year cycle. The curriculum is planned and developed to progress between Nursery to Reception, and from Reception to KS1. Below is a long-term overview of how ‘design and technology’ is delivered through the ‘Expressive Arts and Design’ elements of the early years’ foundation stage curriculum.

ELG: Creating with materials	Children at the expected level of development will safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function and share their creations, explaining the process they have used.
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	Autumn Term	Spring Term	Summer Term
Nursery	Creating with materials	Expressive art and design	Expressive art and design
	Happy to be me Creating own picture of themselves using different materials. Celebrations – Bonfire pictures / making poppies	Tell Me a Story Can you make a house for The 3 Little Pigs using different materials? Explore materials and joining using glue, tape, string.	Lifecycles – Ducklings / Seed to sunflower Making collage life cycles. What makes a good seed pot? Design and make.

	Autumn Term	Spring Term	Summer Term
Reception ELG:	Expressive art and design	Expressive art and design	Expressive art and design
	Owl Babies The owl babies need a new cosy safe nest. Can you build one for them?	The Naughty Bus Design and make a bus out of junk modelling materials. Use tape and glue to join. Extend – Can you add a moving part?	Food To make a healthy sandwich for a teddy bears picnic.



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Cycle A

	Autumn Term	Spring Term	Summer Term
KS1	Mechanisms. Sliders and Levers To use slider and lever mechanisms to make either a moving book, toy or a Christmas card.	Structures. Freestanding structures To use measuring, cutting, marking, shaping and joining to make a piece of playground equipment for EYFS or to make bridges for small world play.	Food. Preparing fruit and vegetables To smell and taste fruit and to prepare fruit (wash, grate, peel, slice, squeeze etc.) To design - fruit faces, or healthy kebabs with a dip.
LKS2	Structures. Shell Structures To design a new gift box for a Christmas present with multipurpose use – E.G - a tree hanging decoration.	Textiles. From 2D Shape to 3D Product To design and make a an item for a Mediterranean holiday – E.G – A beach bag for a specific purpose.	Food. Healthy and Varied Diet To design and make a healthy snack or biscuit bar to include in a child or adult's lunch.
UKS2	Mechanical Systems Pulleys and Gears To design and make a moving display or a toy for a young child which moves by using pulleys or gears.	Textiles. Combining Different Fabric Shapes To design and make clothes for the EYFS teddy bear using different seams and fastenings.	Food. Celebrating Culture and Seasonality To explore and research seasonally available foods to design and create healthy pizzas.



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Cycle B

	Autumn Term	Spring Term	Summer Term
KS1	Mechanisms. Wheels and Axles To use construction kits, to explore different ways of making axles. To be able to mark, hold, cut and join materials. To look at vehicles over time, and to think of and design our own vehicles with wheels.	Textiles Templates and Joining Techniques To use a template or simple paper pattern, to select materials, mark out, cut and join to make a product – a hat for teddy or a child to shade them from the sun, or a simple mitten/glove to keep you warm in winter.	Food. Preparing fruit and vegetables To smell, taste and prepare vegetables - wash, grate, peel, slice. To design a sandwich or wrap for a picnic event and consider what bread and sandwich design would be used. To use our own grown vegetables/salad items.
LKS2	Electricity Simple Circuits To design and make a noisy toy.	Mechanical Systems Levers and Linkages Design and make a moving celebration card using levers and linkages as components in the design.	Food Healthy and Varied Diet Make a healthy Greek snack for example a salad or pitta. Alternatively, design your own Greek dips and prepare vegetables.
UKS2	Electrical Systems More Complex Switches and Circuits To use switches and circuits to design and make a burglar alarm system for school. Alternatively, to make an electrical board game.	Structures Frame Structures To make a scaled size model shelter to be used in the Amazon rainforest as a base on an expedition.	Food Celebrating Culture and Seasonality To research, design and make a yeast-based product to enjoy as a snack after sports day.