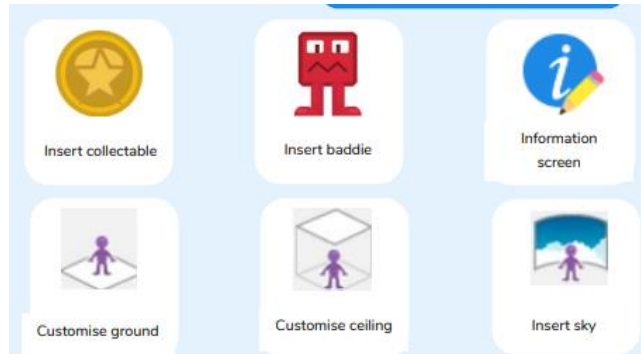


Game Creator

Computing



National Curriculum

- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.

Key Vocabulary

2D game	game environment	playback	playability
3D game	game feedback	logical thinking	creativity
game design	game genre	perseverance	problem-solving
Substantive- Subject Knowledge		Bigger Picture- Supporting Words	

Intents	Pupil	Teacher
Can I evaluate the features of a successful video game?		
Can I plan a game in 2DIY3D?		
Can I design and use game sprites?		
Can I add features to a game world and check playability?		
Can I evaluate games created by others?		