

Logo

Computing



National Curriculum

- Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.
- Use sequence, selection and repetition in programs; work with variables and various forms of input and output.
- Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.

Key Vocabulary

logo	pen down	precision
logo commands	pen up	experimentation
Multi-Line Mode	creativity	adaptability
Substantive- Subject Knowledge		Bigger Picture- Supporting Words

Intents

Pupil

Teacher

Do I know key commands while inputting simple instructions?

Can I use a variety of commands to create shapes using multi-line mode?

Can I use the Repeat command?

Can I change the line thickness and colour?

Can I use procedures to write instructions?