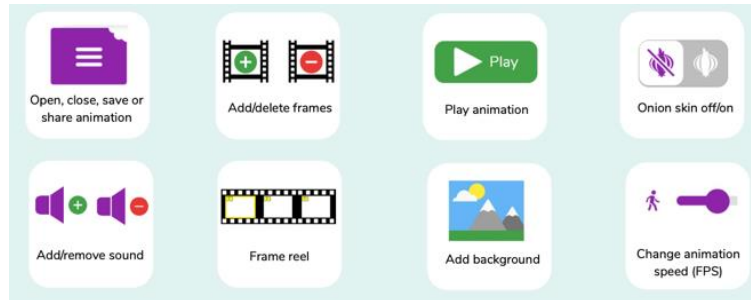


Animation Computing



National Curriculum

- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.

Key Vocabulary

animation	copy frame	onion skinning	creativity
animation software	frame	timing	storytelling
background	frame per second	sequence	audience
Substantive- Subject Knowledge		Bigger Picture- Supporting Words	

Intents	Pupil	Teacher
Do I understand what animation is?		
Do I understand the term onion skinning and be able to use this technique for 2D computer animations?		
Do I know how to enhance simple animations using animation software?		
Can I plan an animation?		
Can I create a narrative through animation?		
Can I evaluate animations?		