

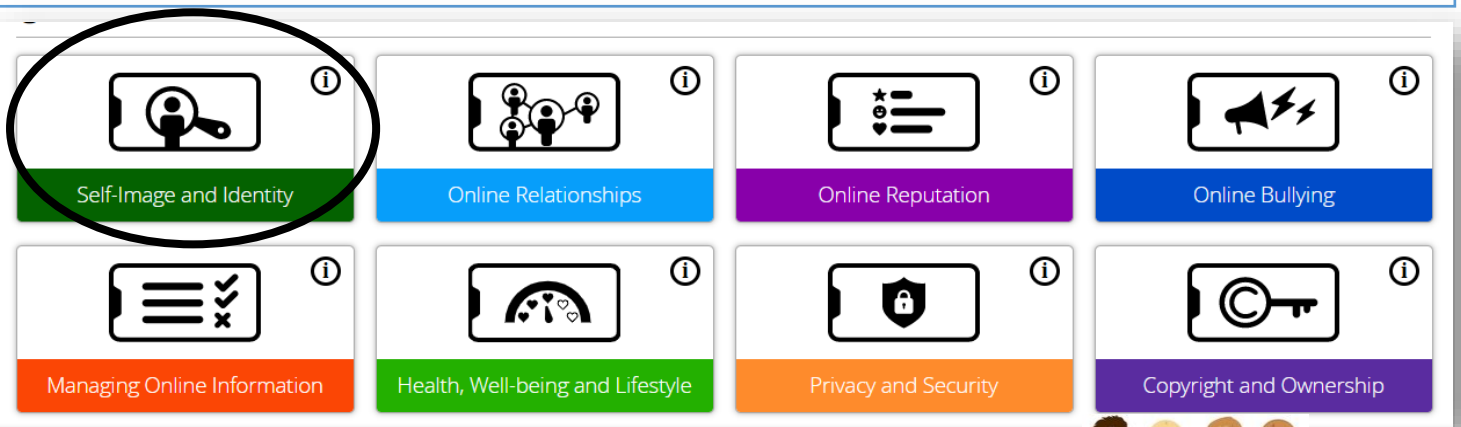
COMPUTING

ONLINE SAFETY

National Curriculum: Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

Strand: Online Identity

Intent: I can explain ways in which someone might change their identity depending on what they are doing online (e.g. gaming; using an avatar; social media) and why.



Key Vocabulary			
identity	representations	avatar	social media
profile	online	gaming	share
platforms	mystery	information	appropriate
Substantive- Subject Knowledge		Bigger Picture- Supporting Words	

Intents	Student	Teacher
Can I explain what is meant by the term 'identity?'		
Can I explain how I can represent myself in different ways online?		
Can I explain ways in which and why I might change my identity depending on what I am doing online (e.g. gaming; using an avatar; social media)?		