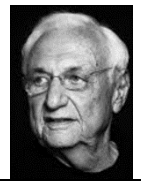
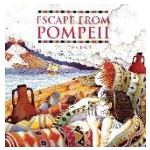
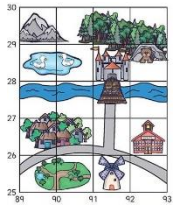
We have given you 10 activities to choose from and would like you to complete any 5 of these over Spring 1. We are sure that you will put in a lot of effort for each piece of homework and you will enjoy presenting your homework to the rest of the class, sharing all of your hard work. Each activity is worth a different amount of Dojo points. As you complete the activities, please bring your homework into school- one task per week. Homework is due on **Thursdays**. If homework is not brought into school on Thursday, the children will complete one task during their break time.

Compulsory tasks:
Reading 15-20 minutes every day.
Times tables based on the weekly test which will take place each week.
Spellings based on the test which will take place every Friday.

<u>Creativity (Art)</u> Think about our designer from last term (Frank Gehry) In your books, design a shell structure with labels in the style of Frank Ghery. The funkier, the better!  **7 Dojo points.**	<u>Music</u> Choose your favourite music artist. Write 5 facts about them. **4 Dojo points.**	<u>Model making/sculpting</u> Design and make a sculpture of Mount Vesuvius **OR** the city of Pompeii. (If I receive a video of your volcano erupting, extra dojo points will be awarded) **10 Dojo points.**	<u>What if? (History)</u> Use the internet to research the Romans. Create a poster with lots of facts on about the Romans. Think about their… Clothes School Food Leisure time **6 Dojo points.**	<u>Research (Science)</u> Use your knowledge from our science lessons to list 3 sources of artificial light and 3 sources of natural light. Bonus dojo points for well-drawn pictures! **4 Dojo points.**
<u>Story time (English)</u> Write a diary entry as if you were a child living in Pompeii when Mount Vesuvius erupted. Think about how you would feel and remember to start with 'Dear Diary'.  **5 Dojo points.**	<u>PE</u> Get outside and play a ball game. This could be dodgeball, football, basketball or any game that includes a ball! Send in your proof on Dojo. **2 Dojo points.**	<u>Puzzle creator (Maths)</u> Create your own 'crack the code' joke sheet. **5 Dojo points.**	<u>Geography</u> Create your own map of a place that you love. This could be school, your home, the park etc.  Remember to add grid references to your map so I can find my way around. **6 Dojo points.**	<u>Take a trip (PSHE)</u> This half term, we will be learning about risks. Can you think of a risk that you may have taken? How did you deal with that risk? Tell me about it in your homework book. **4 Dojo points.**