



Geography Progression Map

Nursery	Reception	Year 1	Year 2
Talk about where they live and their home – learning key vocab; sea, ocean, land through stories and play.	Introduce key vocabulary of habitats through stories and play	Teach map skills using atlases and technology and ensure children have key vocabulary. Talk about continents and seas. Teach how to locate on a map.	Identify continents and oceans. Use an atlas to label seven continents and seas on a map.
Talk about where we live; Fishermead local environment.	Introduce key vocabulary through features and places of our local environment; Fishermead. Talk about what we like and dislike. Learn Fishermead is in Milton Keynes which is in England (topic).	Revisit England then introduce the 2 other countries we are connected to. Talk about how we are an island surrounded by sea. Use an atlas to label the 4 countries of the UK and learn that London is the capital of England.	Revisit England, Scotland and Wales and introduce the Island that Northern Ireland is on and that the sea between us is the Irish Sea. Children understand and show their knowledge on a map using atlases and technology to label. Learn key characteristics of 4 capital cities.
We live in Fishermead, talk about places that we go to. Introduce idea of different countries through global week and stories.	Talk about our own environment and compare to other environments through stories, role-play and global week.	To learn the geographical features of the UK. Introduce human and physical features. Begin to compare UK with a European country explored in global week or through stories.	Be able to identify human and physical geographical features of the UK and a contrasting European country. Be able to describe similarities and differences.
To observe and talk about the weather. To learn associated vocab. Explore through play and stories.	To observe and comment on weather. To talk about changes through seasons. To explore how our local environment changes and to learn associated vocab. Through stories learn about contrasting environments MK and the North pole for example.	To contrast hot and cold environments. To use key vocabulary to describe features of the environment.	Through topic based learning and stories contrast hot and cold environments and their relation to the equator and north and south poles.

To talk about what we can see in our local environment. Learn key vocabulary shop, road, school, post box etc.	Talk about our school environment and our local environment. Continue to develop key vocabulary through walks, photos, videos and stories.	Use key vocab to describe the local environment and the UK. To observe and describe the weather.	To identify weather patterns. To be able to name key geographical physical features in the UK.
To develop vocab associated with houses and schools through role-play and stories.	Build on vocabulary of homes and schools and introduce vocabulary of Fishermead and Milton Keynes through experiences, photos and videos etc.	Use key vocab to describe human features of Fishermead and MK. (city, town, house, office, shop etc)	To know human features of a UK including city and coastal key vocabulary. (town, village, port, harbour)
To talk about where I live through road play, small world and home corner role-play.	To explore maps, to create own maps. Using google earth as a stimulus, zoom out from our school to show roads houses and other features. Develop talk through play.	To be able to label land/sea. To label the 4 countries of the UK. To learn map skills and construct a basic map with a key.	Be able to use an atlas to identify the 4 countries of the UK and the surrounding seas. To label capital cities and add a key to a map.
To introduce vocabulary of size and distance; near and far. Plot routes around the school and local environment and talk about what we see.	Link with mathematical development, introduce positional language. Use programmable cars and other equipment to give directions.	To use directional language left/right, near/far. Use programmable technology. Link with story journeys and mapping.	Use simple compass directions N,S,E,W to describe locations on a map. To plot a route.
To recognise and talk about photos of the local environment.	To look at aerial photos and google earth to facilitate block building and road play.	To construct basic maps which include symbols linked to local area and story settings. Label features on an aerial photo of Milton Keynes.	To draw a map of a part of Fishermead from aerial photos and google earth and label with a key.



Talk about our school and local areas. Learn vocab associated with moving under, over, next to etc.	Walk about the local environment and discuss what we see, facilitating talk and learning new vocabulary.	To study the geography of the school grounds and Fishermead our local area. To study the human and physical features.	To label the human and physical geographical features of Fishermead. To be able to identify from a walk. To conduct a survey and links to maths.
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