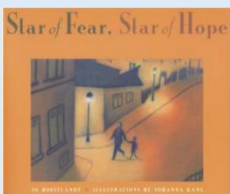
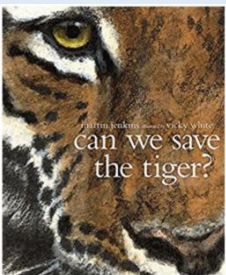

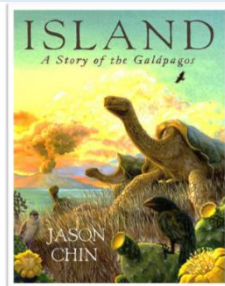
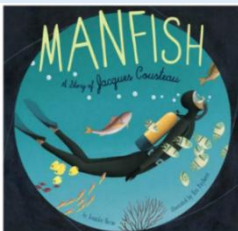
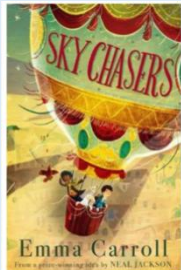







Kingsway Primary School
Team 5 Curriculum Long Term Plan 2025-26

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Outcome Recount	Outcome: Report writing – Information, explanation and persuasion hybrid text	Outcome: Classic narrative	Outcome: Recount, journalistic report	Outcome: Recount, biography	Outcome: Fiction adventure story including narrative from different viewpoints.
	Quality text: Star of fear, star of hope Jo Hoestlandt 	Quality text: Can we save the tiger? Martin Jenkins 	Quality text: The selfish Giant Oscar Wilde 	Quality text: Island Jason Chin 	Quality text: Manfish Jennifer Berne 	Quality text: Sky Chasers Emma Carroll 
Reading	Dystopia (narrative) Dear Humans (informal letter) How To Make A Mummy (instructions) The creature (narrative) Transformation (letter) Tiger creeps by (Poem)	She's A Witch (information) Little Things (narrative) The Wexbridge Crier (newspaper) Remembrance (poem) Viking invasion (information) The Raven (narrative)	How To Make A Mummy (instructions) Stages of Human Life (information) The Island (narrative) Old foot (narrative) Iceberg disaster (newspaper) Long distance migration (information)	Heracles (narrative) Transformation (letter) The Britannic (information) Tomb Raider (Narrative) Four Nations in One (Information) Diary of Death (The Plague diary)	Iceberg Disaster (newspaper) Dear Father (letter) Rising Water (narrative) Should Animals be Kept in Zoos? (Persuasion) Villainous Verses (Twinkl Poem) Top Grossing Movies (Information)	Famous Sci-Fi Authors (information) Adrift (narrative) Carnival (Information) The Depths (narrative) Jabberwocky (Twinkl Poem) Crashed (Diary Entry)
Mathematics	Place Value • Number to 10,000. • Roman numerals to 1,000. • Round to the nearest 10, 100 and 1000. • Number to 100,000. • Compare and order numbers to 100,000. • Round numbers within 100,000. • Numbers to	Multiplication and Division • Multiples. • Factors. • Common factors. • Prime numbers. • Square numbers. • Cube numbers.	Multiplication and Division • Multiply 4-digits by 1-digit. • Multiply 2-digits (area model). • Multiply 2-digits by 2-digits. • Multiply 3-digits by 2-digits. • Multiply 4-digits by 2-digits. • Divide 4-digits by 1-digit. • Divide with remainders.	Perimeter and Area • Measure perimeter. • Calculate perimeter. • Area of rectangles. • Area of compound shapes. • Area of irregular shapes Statistics	Shape • Measuring angles in degrees. • Measuring with a protractor • Drawing lines and angles accurately. • Calculating angles on a straight line. • Calculating angles around a point. •	Negative numbers Converting Units • Kilograms and kilometres. • Milligrams and millilitres.

	<p>a million. • Counting in 10s, 100s, 1,000s, 10,000s and 100,000s. • Compare and order numbers to a million. • Round numbers to a million. • Negative numbers.</p> <p>Addition and Subtraction</p> <ul style="list-style-type: none">• Add whole numbers with more than 4-digits (column method).• Subtract whole numbers with more than 4-digits (column method)• Round to estimate and approximate• Inverse operations (addition and subtraction).• Multi-step addition and subtraction problems.	<ul style="list-style-type: none">• Multiplying by 10, 100 and 1000.• Dividing by 10, 100 and 1000.• Multiples of 10, 100 and 1000. <p>Fractions</p> <ul style="list-style-type: none">• Find fractions equivalent to a unit and non-unit fraction• Recognize equivalent fractions• Convert improper and mixed fractions• Compare and order fractions less than and greater than 1• Add fractions• Add to a mixed number• Subtract fractions	<p>Fractions</p> <ul style="list-style-type: none">• Equivalent fractions. • Improper fractions to mixed numbers. • Mixed numbers to improper fractions. • Number sequences. • Compare and order fractions less than 1. • Compare and order fractions greater than 1. • Add and subtract fractions. • Add fractions within 1. • Add 3 or more fractions. • Add fractions. • Add mixed numbers. • Subtract fractions. • Subtract mixed numbers. • Subtract – breaking the whole. • Subtract 2 mixed numbers. • Multiply unit fractions by an integer. • Multiply non-unit fractions by an integer. • Multiply mixed numbers by integers. • Fraction of an amount. • Using fractions as operators <p>Decimals and Percentages</p> <ul style="list-style-type: none">• Decimals up to 2 d.p.• Decimals as fractions (1).• Understand thousandths.• Thousands as decimals.• Rounding decimals.• Order and compare decimals. • Understand percentages. • Percentages as fractions and decimals. • Equivalent F.D.P.	<ul style="list-style-type: none">• Read and interpret line graphs.• Draw line graphs.• Use line graphs to solve problems.• Read and interpret tables.• Two-way tables.• Timetables.	<p>Calculating lengths and angles in shapes. • Regular and irregular polygons. • Reasoning about 3D shapes.</p> <p>Position and Direction</p> <ul style="list-style-type: none">• Position in the first quadrant.• Reflection.• Reflection with coordinates.• Translation.• Translation with coordinates. <p>Decimals</p> <ul style="list-style-type: none">• Adding decimals within 1.• Subtracting decimals within 1. • Complements to 1.• Adding decimals – crossing the whole.• Adding decimals with the same number of decimal places. • Subtracting decimals with the same number of decimal places.• Adding decimals with a different number of decimal places.• Subtracting decimals with a different number of decimal places.• Adding and subtracting whole and decimals.• Decimal sequences.• Multiplying decimals by 10, 100 and 1000.• Dividing decimals by 10, 100 and 1,000	<ul style="list-style-type: none">• Metric units.• Imperial units.• Converting units of time.• Timetables. <p>Volume</p> <ul style="list-style-type: none">• What is volume?• Compare volume.• Estimate volume.• Estimate capacity.
Main project	<p>The Kingdom of Benin History</p> 	<p>Frozen Kingdoms Geography</p> 		<p>Britain at war History</p> 		
Science	Materials and their properties	Forces and mechanisms	Living things animal reproduction	Earth and space	Human reproduction and aging	

Art	Tints, Tones, and Shades	Taotie	Light, line and Shadow	Nature's Art	Mixed Media	Expression
DT	Moving Mechanisms		Eat the Seasons		Architecture	
Geography	Investigating our world		Covered in main project		Sow, grow and farm	
RE	Islam/Light		Expressions of faith	Faith in action	Precious	Our World
Computing	Systems Computer systems and networks	Creating Media Video Editing	Programming A Selection in Physical computing	Data and Information Flat-file databases	Creating Media Introduction into Vector Graphics	Programming B Selection Quizzes
Staying Safe Online	Online Relationships	Self-image and image sharing	Copyright and Ownership	Privacy and Security	Health, Wellbeing and Lifestyle	Online Reputation
Physical Education & Wellbeing	Tactics and strategies (through basketball) (1-4)	Tactics and strategies (through basketball) (4-6)	Linking actions (through cricket) (1-6)	Athletics (1-6)	Dance (1-6)	Outdoor adventures (1-6)
	Health and fitness (1-6)	Gymnastics (1-6)	Linking actions (through football) (1-6)	Badminton (1-6)	Creating and closing space (Through rugby) (1-6)	Creating and closing space (Through Netball) (1-6)
My Happy Mind	My Happy Mind Module 1: Meet Your Brain Your brain and your mind are different Neuroplasticity Team H-A-P	My Happy Mind Module 2: Celebrate Character strengths	My Happy Mind Module 3: Appreciate Attitude of gratitude	My Happy Mind Module 4: Relate Positive relationships Active Listening Diversity- Stop, Understand, Consider	My Happy Mind Module 5: Engage Goal setting Perseverance Reflection	

PSHE/ RSE	Being me in my World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
MFL Spanish	Spanish phonetic sounds		Pets and family		In College/School	
Music	Dynamics, pitch and texture	Songs of World War 2	Film music	Theme and variations	Baroque	Musical theatre