

# Maths in Reception

How to help your child at home

February 2026



## Areas of Learning and Development

### Prime Areas

Personal, Social and Emotional Development	Physical Development	Communication and Language
<ul style="list-style-type: none"><li>• Making Relationships</li><li>• Self-confidence and Self-awareness</li><li>• Managing Feelings and Behaviour</li></ul>	<ul style="list-style-type: none"><li>• Moving and Handling</li><li>• Health and Self-care</li></ul>	<ul style="list-style-type: none"><li>• Listening and Attention</li><li>• Understanding</li><li>• Speaking</li></ul>

### Specific Areas

Literacy	Mathematics	Understanding the World	Expressive Arts and Design
<ul style="list-style-type: none"><li>• Reading</li><li>• Writing</li></ul>	<ul style="list-style-type: none"><li>• Numbers</li><li>• Shape, Space and Measures</li></ul>	<ul style="list-style-type: none"><li>• People and Communities</li><li>• The World</li><li>• Technology</li></ul>	<ul style="list-style-type: none"><li>• Exploring and Using Materials and Media</li><li>• Being Imaginative</li></ul>

In the EYFS Framework (2021), mathematics is organised into three key strands within the specific area of Maths:

Number

Numerical Patterns

Shape, Space and Measure

- In Reception, children work towards the **Early Learning Goals (ELGs)** in Maths:

**Number** Children will:

- Have a deep understanding of numbers to 10
- Subitise (recognise quantities without counting) up to 5
- Automatically recall number bonds to 5 (and some to 10)
- Verbally count beyond 20
- Compare quantities up to 10
- Explore patterns within numbers

- **Numerical Patterns** Children will:

- Count beyond 20
- Understand the counting pattern
- Compare quantities
- Explore odd and even numbers
- Begin to double numbers

**We follow the First4Maths programme to plan and deliver our maths sessions, ensuring children develop deep understanding through practical resources and discussion.**

## Woodlands EYFS Maths long term plan

Spring 1	Spring 2	Summer 1	Summer 2
<p>WB:19.1.26 Shape/Space</p> <p>1.1 2D shapes and their properties</p> <p>WB 26.1.26 Cardinality &amp; Counting</p> <p>2.1 Accurate counting of sets of objects 1-10, recognising and ordering numerals 1-10</p> <p>3.1 Counting backwards 10-1 &amp; ordering numbers 10-1</p> <p>WB 2.2.26</p> <p>2.2 Inverse operations - splitting and recombining sets of objects 1-5 including on part whole model</p> <p>NB S1 episode 12 (Whole of me)</p> <p>WB 9.2.26 Comparison</p> <p>2.1 Compare numbers using vocab of more/less</p> <p>2.2 Find 1 more using sets of objects on tens frames and on a number track</p>	<p>WB 24.2.26 Composition</p> <p>3.1 Systematic approach to partitioning sets of objects 1-5 including on part whole model</p> <p>NB S1 episode 14 (Holes)</p> <p>WB 2.3.26 Comparison</p> <p>3.1 Find 1 less using sets of objects on tens frame and on a number track</p> <p>WB 9.3.26 Shape/Space</p> <p>3.1 Spatial vocabulary (in front, behind, in between, on, in, under, first second, third)</p> <p>3.2 3D shapes and their properties</p> <p>Pattern</p> <p>3.1 More complex patterns – ABB, ABBC</p> <p>WB 16.3.26- 2 weeks and 3 days Composition</p> <p>4.1 Recall number bonds for numbers 1-5</p> <p>4.2 Partition and recombine sets of objects 6-9 Including on part whole model and tens frame</p> <p>NB S2 episodes 1-5 (Introducing 6-10)</p> <p>4.3 Partition and recombine sets of 10 objects – recognise these as number bonds to 10</p>	<p>WB 20.4.26 Numerical Patterns</p> <p>4.1 Staircase patterns linked to finding 1 more/1 less using a mental numberline (link to Comparison)</p> <p>NB S2 episodes 6 &amp; 7 (Just add one &amp; 10 green bottles)</p> <p>WB 27.4.26 Cardinality &amp; Counting</p> <p>5.1 Counting beyond 10 noticing <u>pattern</u> in ones</p> <p>WB 4.5.26 Composition</p> <p>5.1 Systematic number bonds to 10</p> <p>NB S2 Episode 13 (Blast Off!)</p> <p>WB 11.5.26- 2 weeks Numerical Patterns</p> <p>5.1 Odds &amp; Evens</p> <p>NB S2 episode 11 (Odds &amp; Evens)</p> <p>5.2 Symmetry/reflections – link to doubles</p> <p>5.3 Share fairly (link to comparison), Use part whole model to partition numbers where both parts are the same (link to Composition) and Look at halving as inverse of doubles</p> <p>NB S2 episode 9 (Double Trouble)</p>	<p>WB 1.6.26 Cardinality &amp; Counting</p> <p>6.1 Counting beyond 20 noticing <u>pattern</u> in tens</p> <p>WB 8.6.26 Composition</p> <p>6.1 Recall and apply number bonds for 4, 5 and 10 including doubles</p> <p>WB 15.6.26 Measures</p> <p>6.1 Capacity</p> <p>6.2 Time – sequence of events</p> <p>WB 22.6.26 Shape/Space</p> <p>6.1 Relationships between shapes</p> <p>WB 29.6.26 Pattern</p> <p>6.1 Generalising pattern and transferring to another format <u>e.g.</u> link pattern of shapes to movements</p> <p>Possible Extension Sharing between more than two including on a part whole model</p> <p>NB S2 episode 8 (Counting Sheep)</p> <p>NB S2 episode 10 (The three threes)</p>

## NUMBER

This strand focuses on developing deep understanding of numbers to 10 and secure number sense.

### ► ♦ Counting & Cardinality

- Saying number names in order to 20 and beyond
- Counting objects with 1:1 correspondence
- Knowing the last number counted tells us “how many”
- Counting from a given number
- Counting on and back within 10

### ► ♦ Subitising

- Instantly recognising quantities to 3
- Progressing to subitising up to 5
- Recognising structured patterns (dice, five frames)

### ► ♦ Composition of Number

- Understanding that numbers are made of smaller parts
- Exploring part-whole models
- Finding different ways to make numbers to 5, then 10
- Secure number bonds to 5
- Beginning to recall some bonds to 10

### ♦ Comparison

- Identifying more, fewer, same
- Comparing quantities to 10
- Ordering numbers to 10

### ♦ Addition & Subtraction (Practical)

- Combining two groups
- Taking away from a group
- Counting on to add
- Finding one more and one less
- Representing problems using objects, Numicon, ten frames and number lines



## NUMERICAL PATTERNS

This strand focuses on recognising relationships, patterns and the structure of the number system.

### ◇ Counting Patterns

- Counting beyond 20
- Recognising the repeating pattern in teen numbers
- Understanding that teen numbers are “10 and some more”

### ◇ Doubling & Early Multiplicative Thinking

- Doubling numbers practically
- Sharing into equal groups
- Beginning to explore odd and even through grouping

### ◇ Patterns Within Numbers

- Exploring number patterns to 10
- Noticing patterns in counting (e.g. 5, 10, 15...)
- Recognising relationships between numbers

### ◇ Comparing Quantities Beyond 10

- Comparing sets larger than 10
- Using counting to check and explain

## SHAPE, SPACE & MEASURE

This strand supports spatial reasoning and understanding of measures.

### ◇ Shape

- Naming common 2D shapes (circle, square, triangle, rectangle)
- Recognising 3D shapes (cube, sphere, cuboid, cylinder)
- Describing properties (sides, corners, faces)
- Composing shapes to make pictures and models

### ◇ Spatial Reasoning

- Using positional language (under, next to, behind, between)
- Following and giving directions
- Rotating and manipulating shapes

### ◇ Measure

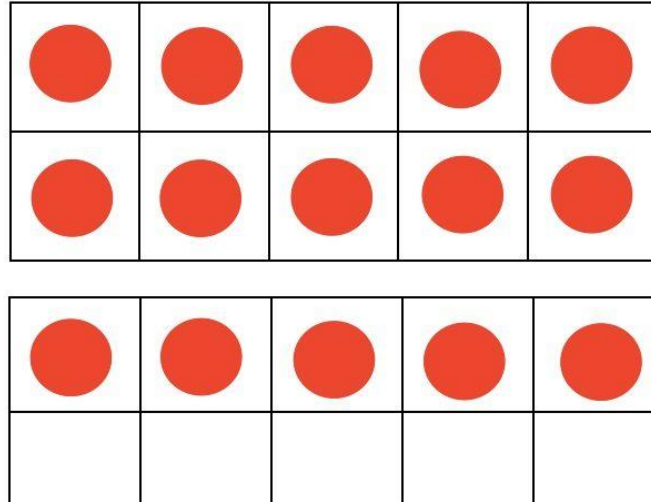
- Comparing length, height, weight and capacity
- Using language such as heavier, lighter, taller, shorter
- Exploring time (daily routines, sequencing events)
- Beginning to recognise coins



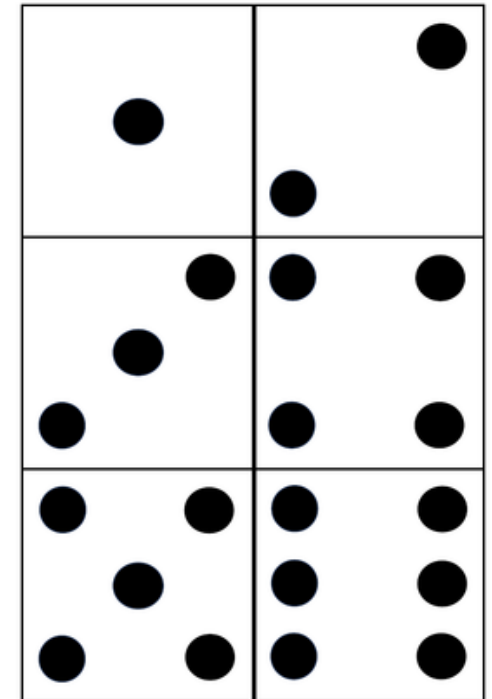
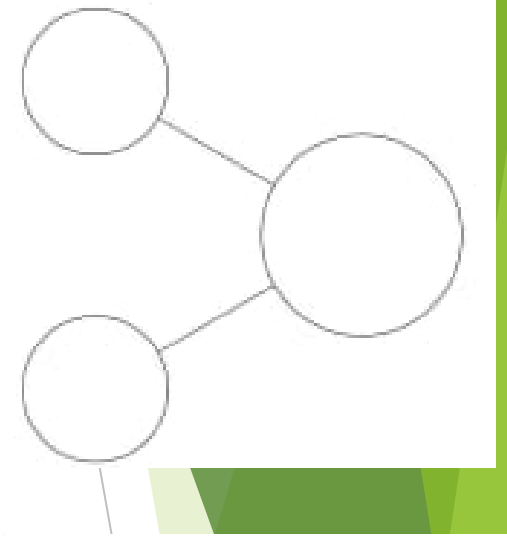
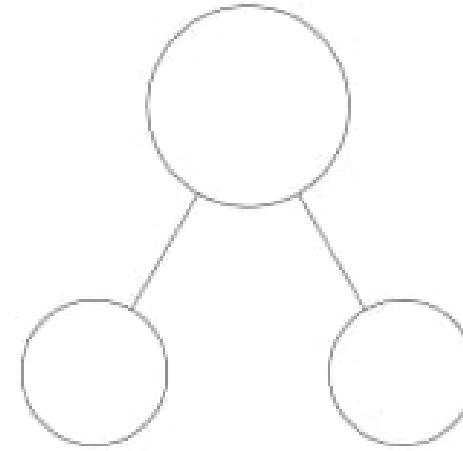
# Resources we use at school



Numicon  
Part-Whole Model



Tens Frame



Subitising  
using dice

# 5 EASY WAYS TO SUPPORT MATHS AT HOME

## 1 Play Dice & Board Games

- ▶ Snakes and Ladders, Ludo, dominoes  
→ Encourage counting on.

## 2 Practise Number Formation

- ▶ Write numbers in chalk, sand, flour or paint.

## 3 Count in Real Life

- ▶ Shopping items, ingredients, steps, toys.

## 4 Spot Numbers Everywhere

- ▶ Door numbers, number plates, bus numbers.

## 5 Talk About Maths

Maths is everywhere all the time. Sharing sweets, baking, playing in sand and water, keeping scores, pocket money

- ▶ Ask:  
“How many altogether?”  
“What if we add one more?”  
“How do you know?”