



English

In English, we will be starting off the new half term with Hugo Cabret from which we will create our own stories. We will then move on to recounts linked to our work on the Islamic Golden Age in history.

Maths

In Maths this half term, we will continue looking at multiplying and dividing before moving on to calculating with fractions. We will then begin to look at fractions and how they link to decimals and percentages.

Religious Education

In R.E. this half term, we will be looking at the Easter story and the Christian belief that Easter is the celebration of Christ's triumph and victory over death. We will look at the importance of Jesus death and resurrection in Christian belief.

Science

Our science topic this half term is Forces.

In this unit, the children will describe how gravity acts between Earth and a falling object. They will explore the effects of air resistance and water resistance.

History

Our history topic this half term is The Islamic Golden Age. In this unit, the children will gain an understanding of the Islamic Golden Age and the impact this had on our society today. They will compare Bagdad and Britain during this time in History and understand why the empire collapsed.

P.E.

This half term, P.E. will take place on a Tuesday afternoon with Mr O'Brien and the unit will be netball.

Class 5 are swimming next half term and this will take place every Wednesday morning.

Music

In Music this half term, the children will build on their ukulele lessons from last half term. We will be working with Mr Williams again every Thursday for our ukulele lessons.

D.T.

In this unit, the children will learn how different shaped cams can alter the movement of the follower and how to create a sturdy structure using a variety of tools and techniques. They will then have the chance to design, make and evaluate their own moving toy with a cam mechanism.

Computing

In computing this half term, we will be looking at creating our own game using Purple Mash. Children will look at a computer game and then create their own.