



# YEAR 6 LIGHT

## KNOWLEDGE ORGANISER

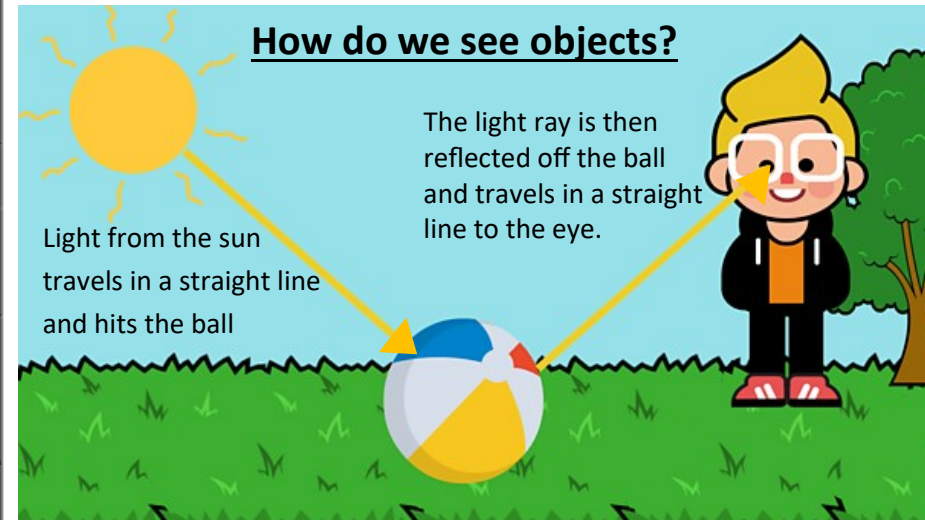


### Key Vocabulary

<b>light</b>	A form of energy that travels in a wave from a source.
<b>light source</b>	An object that makes its own <b>light</b> .
<b>reflection</b>	<b>Reflection</b> is when <b>light</b> bounces off a surface, changing the direction of a ray of <b>light</b> .
<b>incident ray</b>	A ray of <b>light</b> that hits a surface.
<b>reflected ray</b>	A ray of <b>light</b> that has bounced back after hitting a surface.
<b>the law of reflection</b>	The law states that the angle of the <b>incident ray</b> is equal to the angle of the <b>reflected ray</b> .
<b>refraction</b>	This is when <b>light</b> bends as it passes from one medium to another. E.g. <b>Light</b> bends when it moves from air into water.
<b>visible spectrum</b>	<b>Light</b> that is visible to the human eye. It is made up of a colour <b>spectrum</b> .
<b>prism</b>	A <b>prism</b> is a solid 3D shape with flat sides. The two ends are an equal shape and size. A <b>transparent prism</b> separates out visible <b>light</b> into all the colours of the <b>spectrum</b> .
<b>shadow</b>	An area of darkness where <b>light</b> has been blocked.
<b>transparent</b>	Describes objects that let <b>light</b> travel through them easily, meaning you can see through the object.
<b>translucent</b>	Describes objects that things let some <b>light</b> through, but scatters the <b>light</b> so we can't see through them properly.
<b>opaque</b>	Describes objects that do not let any <b>light</b> pass through them.

### Facts about Light:

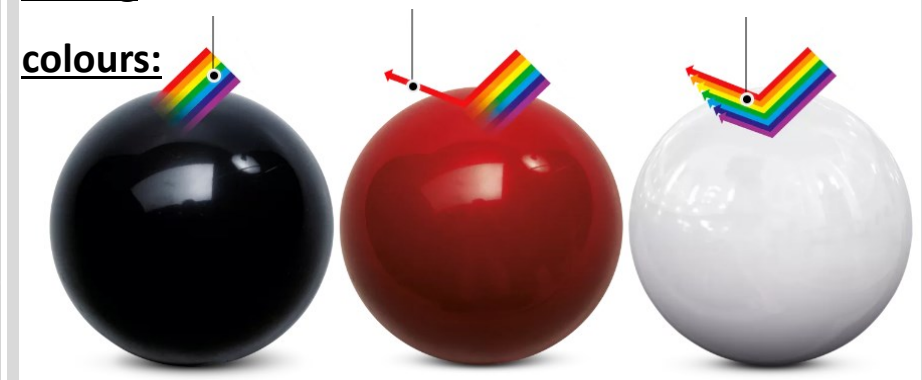
- Light travels in straight lines.
- These lines are called rays or beams of light.
- Light travels as a wave.



### Refraction

The straw in this water looks like it is bent. This is because light bends when it moves from air to water. When light bends like this, it is called refraction.

### Seeing

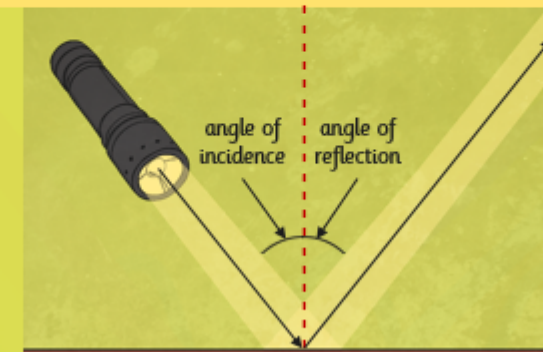


### The Law of Reflection

When rays of light reflect, they obey the law of reflection: The angle of incidence always equals the angle of reflection.

The red dashed line is called the 'normal' line. It is drawn at a right angle, or perpendicular to the reflector.

The angle of incidence is the angle between the normal line and the incident ray of light.



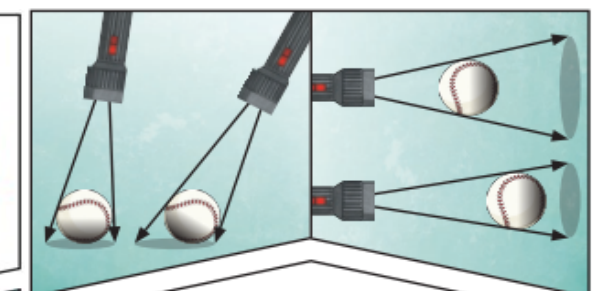
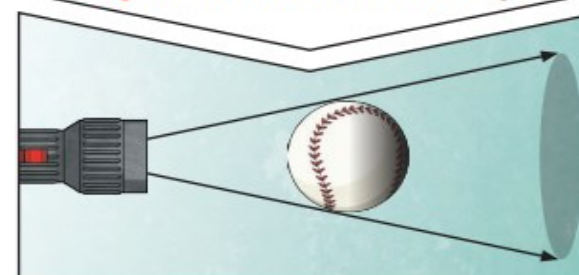
The angle of reflection is the angle between the normal line and the reflected ray of light.

### Newton

In 1666, Newton made a discovery about light that led him to develop his Theory of Colour : although light looks white, it is actually made up of all the colours of the rainbow!



A **shadow** is always the same shape as the object that casts it. This is because when an **opaque** object is in the path of **light** travelling from a **light source**, it will block the **light** rays that hit it, while the rest of the **light** can continue travelling.



**Shadows** can also be elongated or shortened depending on the angle of the **light source**. A **shadow** is also larger when the object is closer to the **light source**. This is because it blocks more of the **light**.