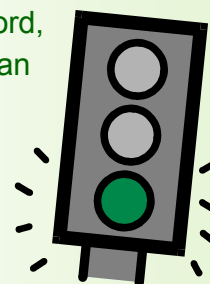


# Attention & Listening

## “Ready.... Go!” games to develop attention

### Activities try:

**‘Ready, Steady, Go! Games:** The child is encouraged to wait until you’ve said “go” before each turn. Increase the length of time (s)he has to wait for the word, “go”. Waiting games can be used for lots of activities where the child can carry out an action /or do something, e.g. when going down a slide or pressing a button on a pop-up toy.



- **Rolling a ball or car** between you and child.
- **Bubbles:** Child waits for you to say “go” before they can run to pop the bubbles.
- **Balloons:** Child pinches the end of an inflated balloon and waits for “go” before they let go of the balloon
- **Building a tower** of bricks or stacking cups together and knock it over,
- **Click clack track/ garage:** Child waits for “go” before sending the car down the chute/track.
- **Use shakers or drums:** Child waits for you to say “go” before they can play the instrument.
- **Play musical statues:** the children have to sit and stay still for longer.
- **Play ‘stop, go’ games.** The child is asked to carry out an activity (e.g. ‘jump up and down... go’). After you give the instruction they have to wait for ‘go’. Extend the pause between ‘go’.
- **More Go! Games:** Child has to wait for the word 'go!'
  - eg: throwing ball at skittles
  - putting marble in run
  - racing cars
  - foam board/early jigsaw. (put pieces in a draw string bag and the child has to wait for ‘go’ before can open the bag).