



Birchfield Nursery School

Reading, Rhyme and Pre-Phonics Long Term Plan

2 – 3 Year Olds

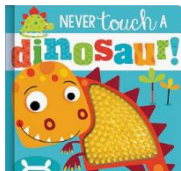
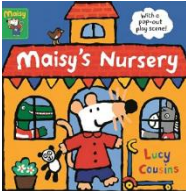
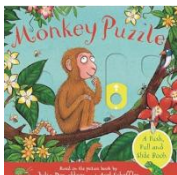
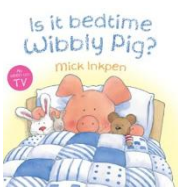
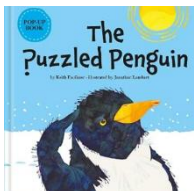
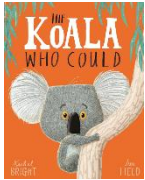
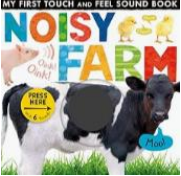
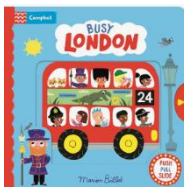
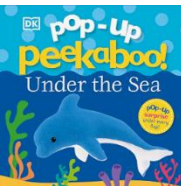
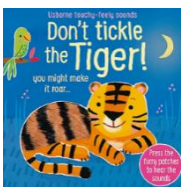
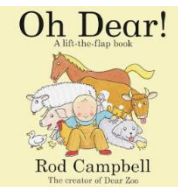
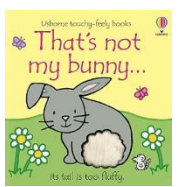
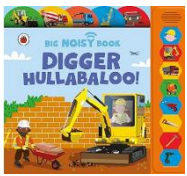
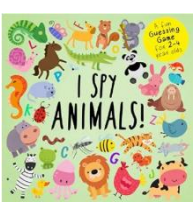
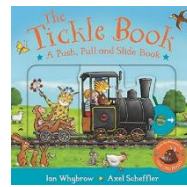
	Autumn	Spring	Summer
Nursery Rhymes and Songs	• Open shut them • This little piggie • Round and round the garden • Pat a cake	• Humpty Dumpty • Baa baa black sheep • Hickory Dickory Dock • This is the way we wash our hands.	• I hear thunder • Ring a ring o roses • The farmers in the den • Old Macdonald had a farm.
Playing Together	Copy Me – adult makes a simple action or sound and child copies. Ready, Steady, Go! – cars, balls or movement when the adult says 'Go!'. Peekaboo / Where's Teddy? – hide a familiar toy and find it together. Name Game – sing each child's name and encourage a wave, clap or response. Copy the Animal – move and make sounds like familiar animals. Follow Me – simple actions: walking, jumping, clapping and stamping. Pass the Teddy – pass a teddy while singing a familiar song. Music Freeze – dance while music plays and stop when it stops.	My Turn, Your Turn – roll a ball, banga drum or pass an object. Stop and Go – use voice, music or visual cues. Hide and Seek Toys – use clapping or sound clues to find a hidden toy. Who Is Here Today? – use photographs/names to recognise familiar adults and children. Animal Sound Game – choose an animal and everyone copies its sound. Follow the Leader – take turns being the leader. Pass and Name – pass the teddy and say the name of the person receiving it. Musical Statues – practise stopping, starting and watching others.	Pass the Sound – pass an instrument around the group; each child makes a sound. Traffic Lights – green = go, red = stop, amber = get ready. Hide and Seek People – hide and call each other's names. Who Will We See? – talk about familiar people and places before going out. Farm / Jungle Game – choose an animal, make its sound and find the matching picture/toy. Mini Obstacle Course – move together, wait and encourage each other. Pass the Message/Sound – one child makes a sound or action and the next copies it. Musical Action Game – children choose an action for everyone to copy.



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Exploring Sounds	Listen to everyday sounds around nursery and home. Learning walk – what can you hear? Loud and quiet stomping – try different shoes. Kitchen band – safely explore pots, pans and utensils. Make shakers – use sealed containers with different safe fillings.	Recognise familiar sounds – doorbell, kettle, washing machine, car, animals and favourite songs. Make and compare sounds using kitchen instruments and shakers. Phone hide-and-seek – hide the phone and ring it to locate the sound. Toy hide-and-seek – use loud and quiet clapping clues. Noisy eggs – shake and compare different sounds.	Noisy Dice Game – farm animals, jungle animals and vehicles. Traffic Lights Game – listen and respond to stop/go cues. Identify and imitate familiar animal and vehicle sounds. Follow sound clues to find hidden objects. Recall familiar sounds and describe what made them.
Dialogical Book Talk	 	 	 
Reading for Pleasure	  	  	  



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Non-Fiction

