



As Musicians we will:

- Play in class ensemble using tuned and untuned percussion.
- Compose a piece in binary form AB

In Computing we will:

- Use Scratch to control and program on-screen characters, using repeated commands.
- Learn how to amend programs and set timings.
- Enter and change data into a computer simulation, observing changes in results.

In PE we will:

- Explore a range of different ways of using shape, balance and travel.
- Use skills for co-ordination and control in competitive games.
- Begin to communicate with others during games.

In PSHE and RE we will look at:

- Bee Rules for Nevill Road
- Relationships
- Feelings and emotions
- Celebrating differences
- Anti-bullying
- What do different people believe about God?

As Writers we will:

Write stories linked to the topic of Stone Age to Iron Age. Write a Fictional setting and story, instructions for how to wash a woolly mammoth and how to write a letter.

Targets in Writing are:

- Prepositions, adverbs, ambitious and interesting vocabulary.
- Conjunctions - joining words to make longer sentences, time conjunctions.
- Varied sentence openers - beginning sentences in a variety of ways.
- Punctuation including . " ? ! and commas
- Spelling - Phase 5 rules recap

As Scientists we will:

- Group different rocks- man-made & natural.
- Explain what fossils are and how they are formed.
- Recognise that soils are made from rocks and organic matter.
- Understand we need light to see.
- Understand reflection.
- Know why you should not look at the sun.
- Understand how shadows are formed.

Year 3

When would you prefer to live: Stone Age, Bronze Age or Iron Age?

As Geographers/Historians we will:

- Map out where the various Stone Age, Bronze Age and Iron Age belong on a timeline.
- Identify the significant achievements of the Stone Age man.
- Compare housing from the Stone Age to the Iron Age.
- Compare daily life during the different ages - around food, weapons and materials:
- Choose which society we would prefer to live in and why.
- Identify how religious beliefs change between the Stone Age to Iron age and what can we learn from the burial hoards.
- Demonstrate our understanding of the changes between periods of prehistory and begin to present an argument using knowledge and some evidence.

As Mathematicians we will:

- Find 10 or 100 more and less than a number.
- Recognise the place value of each digit in a three digit number.
- Read, write, compare and order numbers up to 1000.
- Count in multiples of 4, 50 and 100
- Add and subtract numbers mentally up to three digits and also use formal written methods.

As Designers we will:

- Create a mechanical system.
- Use techniques to fold and cut materials accurately.
- Use a glue gun correctly and safely and develop techniques to join materials together.

As Artists we will:

- Learn about the importance of cave art in Stone Age culture
- Control a pencil with increasing confidence, to draw whole sketches.
- Experiment with different types of line to create a composition
- Create texture through rubbings and creating surface patterns with pencils