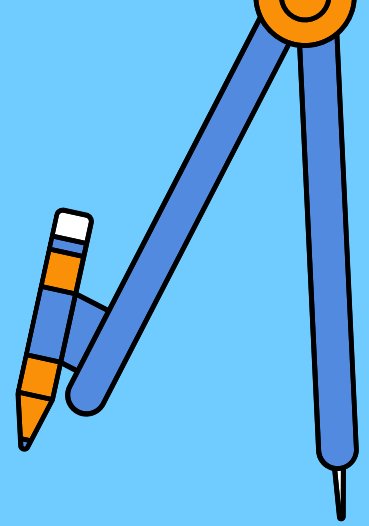
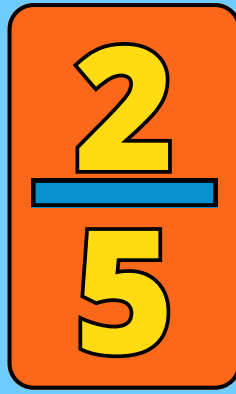


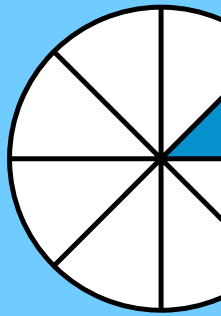
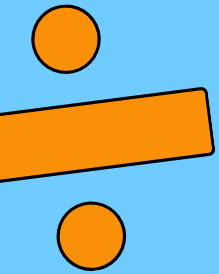
$$\frac{x}{3} - 8 = 6$$

$$\frac{x}{3} - 8 + 8 = 6 + 8$$

$$\frac{x}{3} = 14$$



**TRY THIS AT
HOME!**



**ONLINE MATHS
GAMES FOR KS1**

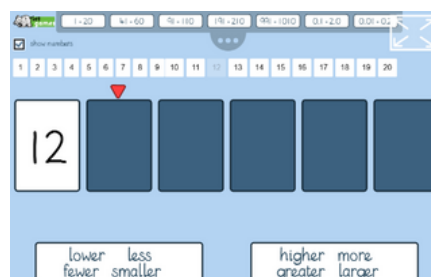


PLACE VALUE

'Play Your Cards Right'

<https://ictgames.com/mobilePage/playYourCardsRight/index.html>

Great for comparing and ordering numbers. Children can select their own number range.



Range Arranger

<https://ictgames.com/rangeArranger/index.html>

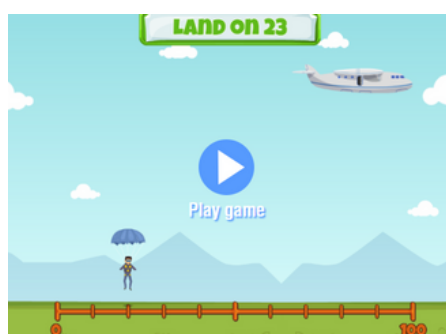
A jenga-style game for ordering numbers.



Shark Numbers

<https://ictgames.com/sharkNumbers/mobile/index.html>

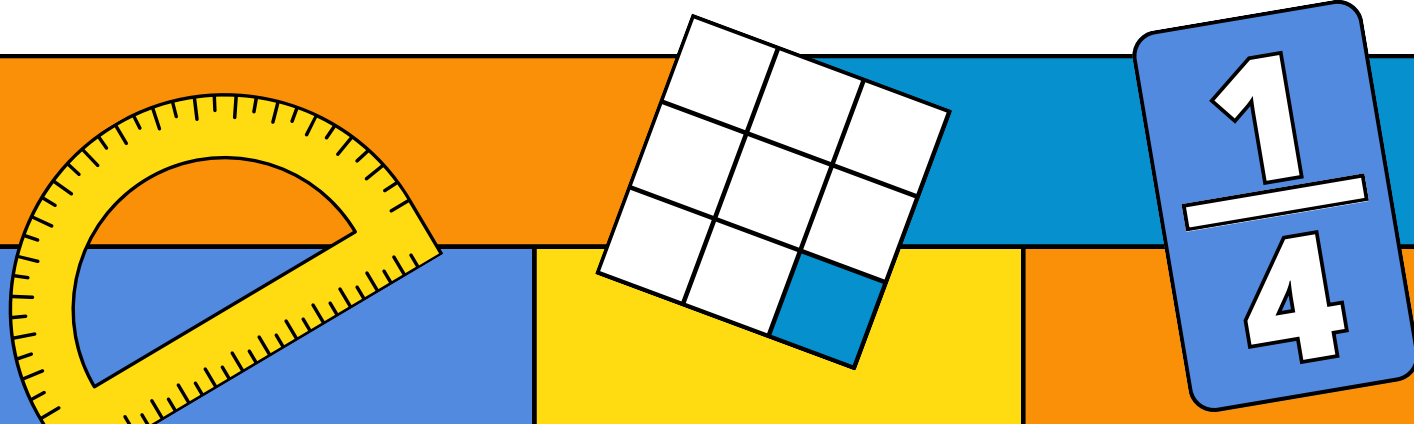
Avoid the sharks taking a nibble out of your boat by correctly identifying the numbers from the representations.



Parachute Number Line

<https://mathsframe.co.uk/en/resources/resource/569/Parachute-Number-Line>

Help the parachutist land by finding the correct number on a number line.



ADDITION AND SUBTRACTION

Café Cuisenaire

<https://ictgames.com/mobilePage/cafe/index.html>

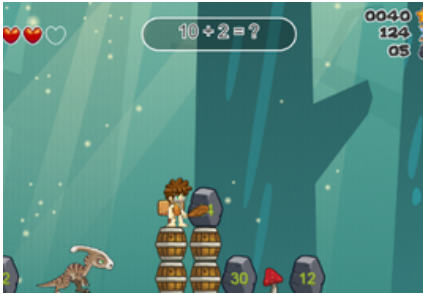
A really useful game for helping children to visualise number bonds. Answer the questions correctly to fulfill the orders.



'Stone Age Stu

<https://mathsframe.co.uk/en/resources/resource/570/Stone-Age-Stu-Addition>

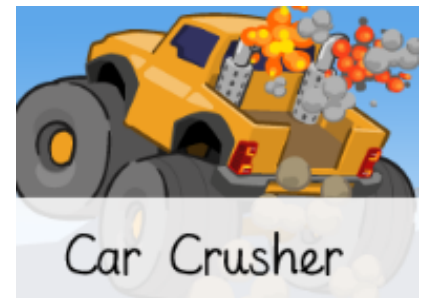
Navigate Stu through his Stone Age world by answering addition questions correctly. Fully adaptable for all year groups.



'Car Crusher

<https://ictgames.com/mobilePage/monsterTruck/index.html>

Answer questions correctly to crush cars with your monster truck. An engaging way to practise bridging forward and backward through tens.



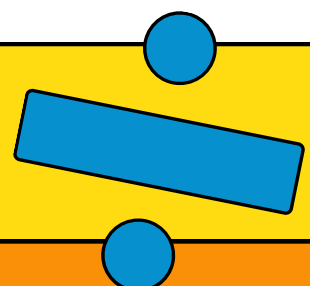
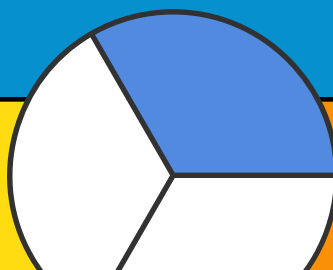
MULTIPLICATION AND DIVISION



'Multiplication Chart

<https://ictgames.com/mobilePage/multiGrid/index.html>

A really useful visual aid to help children build understanding of multiplication tables by seeing magnitude.

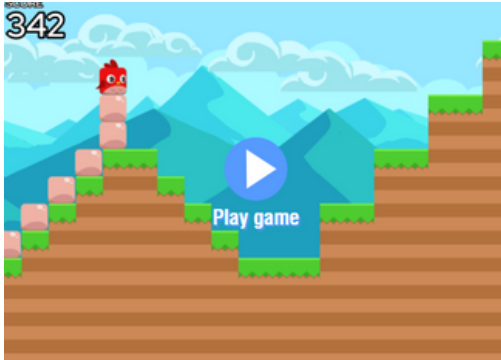


CROSS-DOMAIN PRACTICE

Karate Cats Maths

<https://www.bbc.co.uk/bitesize/articles/zf4sscw>

Answer maths questions correctly to train up your cats and earn new costumes for them to wear.



Boxy Bird

<https://mathsframe.co.uk/en/resources/resource/599/Boxy-Bird>

Answer questions to help get your bird home safely.

Princess Penguin's Jewel Jaunt

<https://mathsframe.co.uk/en/resources/resource/600/Princess-Penguins-Jewel-Jaunt-KS2-Maths-Game>

Answer questions to guide your penguin past obstacles.



FURTHER GAMES AND RESOURCES

There are loads of activities to explore on the following websites, including great games to support children with key skills such as **telling the time, fractions, recognising shapes, measuring and problem solving.**

www.mathsframe.co.uk

www.topmarks.co.uk/maths-games/5-7-years/

www.ictgames.com

<https://www.bbc.co.uk/bitesize/articles/zdj kjfr#z2q6b7h>