

Year 6 Art		Architecture - pencil			
Crucial Knowledge & Skills		Key Concepts			Other Key Vocabulary
Analysation I can analyse the style of architecture over time, matching up historical buildings with description and era. I can recognising common features, what has changed and the reasons behind change. Technical drawing skills I can draw using one – and two point perspective making a building look 3 dimensional. Shading I can explore drawing techniques to create texture, light and shade. Eye to hand control I can improve my observational skills, showing critical observation. Evaluation I can evaluate the process and outcome of a design, writing a detailed and critical evaluation, using knowledge and vocab.	Sketching pencils Hard to soft (8H – 8B) 8H 6H 4H 2H H HB B 2B 4B 6B 8B	Drawing Drawing is a way of making a picture. Drawings are created by making lines, shape and form on a surface.	Line Long, short, thick and thin lines are used for the outer edges of shape, form and texture.	Architecture Architecture is the science and art of designing buildings. People who practise architecture are called architects. Architects express an artistic vision through the size, shape, colour, materials, and style of a building's elements.	Horizon line A horizontal line that represents the viewer's eye level and separates the sky from the ground. Lines of perspective Create the illusion of depth and 3-dimensional space on a 2-dimensional surface. Vanishing point The point on the horizon line where parallel lines meet. One- point perspective A technique that uses a single vanishing point on the horizon line. Two- point perspective A technique that uses two vanishing points on the horizon line. Orthogonal lines Lines that intersect at a right angle (90 degrees). Elevation The view of a 3D shape when it is looked at from the side or from the front. Façade The front of a building. Functionality The use of building. Gable The triangular upper portion of a wall at the end of a building with a pitched roof. Visual depth Creating the illusion of 3-dimensionality. Realism Showing the realness of a building.
		Important Techniques			
		Holding a pencil A basic grip for drawing  A basic drawing grip	Using a ruler for drawing straight lines 		
Famous architects and architectural styles					
St Pauls Cathedral Baroque (1600 – 1830) Christopher Wren 1675	 St Paul's Cathedral, London	Casa Batllo , Barcelona Art Nouveau/ Modernism (1890 – 1910) Antonio Gaudi 1904		The London Aquatics Centre Modern (1900 – 1970) Zaha Hadid 2004	

Final Assessment

To create my own A4 architectural drawing of a house using 2-point perspective and shading

techniques to show light and dark and texture

Success criteria	pupil	teacher
I have used 2-point perspective		
I have used drawing techniques to create light and shadow		
I have used drawing techniques to create texture		
I have combined drawing skills to draw my own building		
I have used the correct pencils for different techniques		
I have added detail and improved my artwork		
Evaluation of your drawing Try to talk about the style, functionality and aesthetic design on your house.		