

Art and Design**Textiles**

Create a space scene inspired by our History unit of work.

Key learning:

- Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- Draw on different surfaces with a range of media.
- Investigate tone by drawing light/dark lines, light/dark shapes.
- Investigate textures by describing, naming, rubbing, copying.

PSHCE – 1Decision**Hazard Watch**

Baseline Assessment
Is it safe to eat or drink?

Fire Safety

Baseline Assessment
Hoax Calling

**History****Tim Peake – History of Space Travel**
“Have humans ever been to the moon?”

The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods.

Key date:

1969 – Saturn 5 was launched.

1972 – Sir Tim Peake was born.

**Religious Education****Islam****How do Muslims express new beginnings?**

Understand that the Qur'an is the sacred text for Muslims.

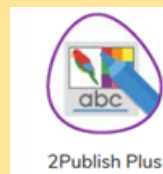
Know that Muslims use special words at the birth of a baby.

Explore how Muslims believe there is one God called Allah and Muhammad (pbuh) was his messenger.

Discuss, through storytelling, how sympathy can be shown with Yasmin and why her faith is important to her.

Computing**Technology outside school**

Find and understand examples of where technology is used in the local community. What is meant by technology. Consider types of technology used in school and out of school. Record examples of this.

**Physical Education****Run, jump and throw (unit 2)**

Increase stamina and core strength. Work collaboratively on more complex tasks. Work to improve strength, balance, agility and coordination.

Key Vocabulary/Skills	
Agile Movements.	Run, hop, skip, step, sideways, throw, slow, medium, link, skipping, power, track, relay, tag, partner, sprint.
Negotiating Obstacles.	
Jumping.	
Bounding.	
Starting Positions.	

Music**Let's Perform Together**

- How do I compose my own music?
In this activity, you will create a melody using the notes provided to create a simple melody that will fit with the song. Or you will be given the option to create their own graphic scores with the titles A Musical Up And Down Journey and Animals.
- Which musical features will I learn?
Tempo: 100 bpm (beats per minute = tempo) Time signature: 4/4 (four crotchet beats in every bar) Key signature: C major Rhythmic patterns using: Minims, crotchets and quavers Melodic patterns using: C, G

Maze Explorers

Understand the functionality of the direction keys. Understand how to create and debug a set of instructions (algorithm). Use the additional direction keys as part of an algorithm. Understand how to change and extend the algorithm list. Create a longer algorithm for an activity. Set challenges for peers. Access peer challenges set by the teacher as 2dos.

Attack, defend, shoot (unit 2)

Recognise rules and apply them. Use and apply simple strategies for invasion games. Prepare for and explain the reasons why we enjoy exercise.

Key Vocabulary/Skills	
Recognising changes to body during exercise.	Cooperate, defend, fluency, heart rate, outwit, physical activity, pitch.
Move to defend goals.	
Bounce ball to self.	
Communicating in a pair.	
Defensive positioning.	

Maths**Place value within 100**

Counting forwards and backwards to 100.

Partitioning numbers.

Comparing numbers.

Ordering numbers.

One more, one less.

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Money

Recognise and know the value of different denominations of coins and notes.

Time

Sequence events in chronological order using the correct language.

Recognise and use language relating to dates, including days of the week, weeks, months and years.

Tell the time to the hour and half past the hour and draw the hands on the clock face. Compare, describe and solve practical problems for time.

Measure and begin to record time.

Science**Growing and Cooking** (sustainability unit)

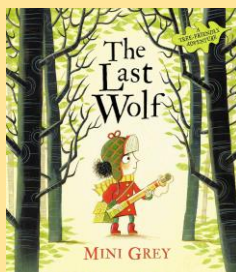
Where does my food come from?

What have I planted and grown this year?

Seasonal Change- Summer – Signs of summer weather.

- Name the four seasons.
- Name different types of weather.
- Make observations about the weather.
- Describe the weather associated with each season.
- Collect and record simple data.
- Make simple observations about changes across the seasons.

Key Vocabulary	
seasons	There are four seasons each year, autumn, winter, spring and summer .
spring	In spring , the weather starts to get warmer. The leaves begin to grow on the trees and some trees may blossom (have flowers). Plants begin to grow and you may see baby animals like lambs around. The daytimes start to get longer.
summer	In summer , the weather gets hotter. The daytime is long and the nights are short. Summer has the longest days. The trees are full of leaves and there are lots of flowers, bees, butterflies and other insects.
weather	The weather includes the temperature outside, the wind direction and strength, as well as rain, cloud, snow and sun.
daylight	Daylight is when it is light outside. The amount of daylight changes with each season .

English
The Last Wolf
 Hunting Narrative
 Instructions
**English and Phonics Glossary**

Sound: a sound made represented by a letter or group of letters.

Grapheme: a letter or group of letters written down to represent a sound.

Phoneme: a single letter sounds.

Blend: to put a two or more sounds together to read a word.

Segment: to break down a word into separate phonemes.

Initial sound: the first phoneme in a word.

Digraph: Two letters that make one sound.

Trigraph: Three letters that make one sound.

Split-vowel digraph: When a digraph is split by a consonant it becomes a split digraph. For example: wrote – the 'o-e' here make one sound.