

ONLINE PLATFORM MEETING



Google Classroom

Username and Password:

All the children have been given a log in for Google Classroom which is also an email account.

Firstnamefirstinitialoflastname@lowerpark.cheshire.sch.uk

E.g. nedc@lowerpark.cheshire.sch.uk

Password is: Lowerpark22

Google logins can also be used for logging in to other services....



Google Classroom

Using Google Classroom:

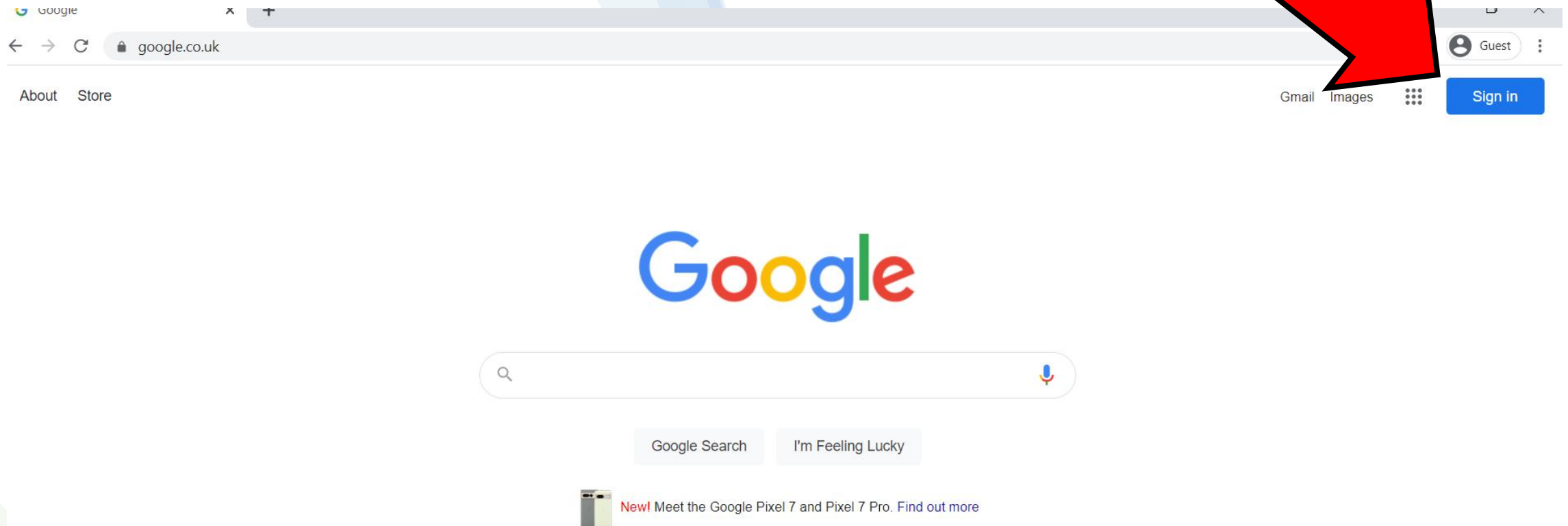
Can be done through an app or via a browser (Google Chrome)

Google Chromebooks used in school an affordable laptop that stores work created to the children's cloud account.



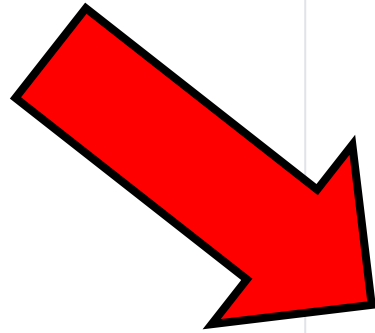
Google Classroom

Logging in on a browser:



Google Classroom

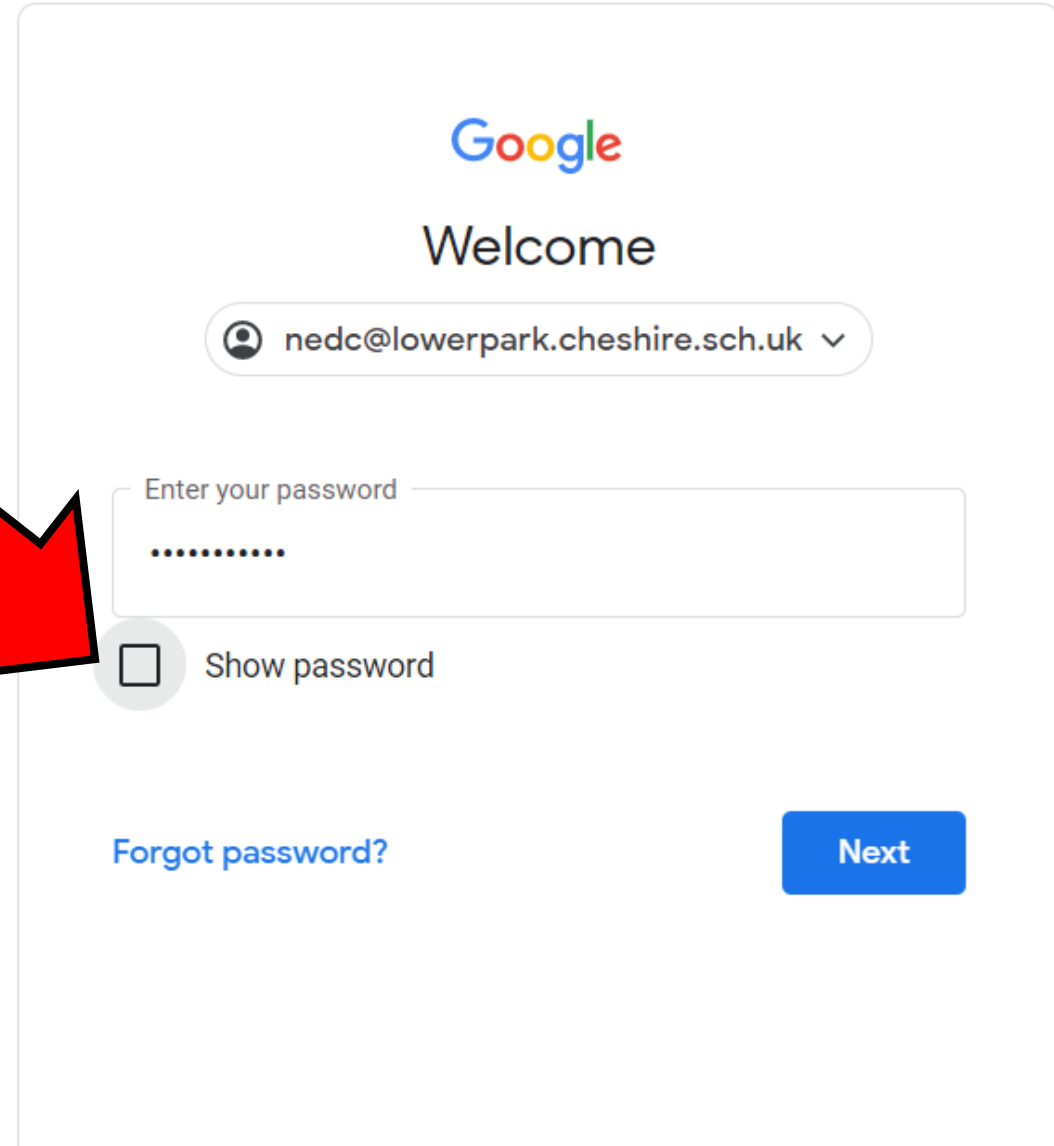
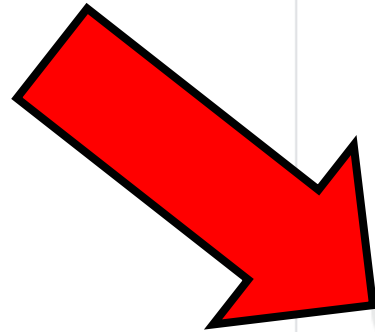
Logging in on a browser:
Type in the username/email

A screenshot of the Google sign-in page. At the top is the Google logo, followed by the text 'Sign in' and 'Use your Google Account'. Below this is a text input field with the placeholder 'Email or phone' and the text 'nedc@lowerpark.cheshire.sch.uk'. Under the input field is a link 'Forgot email?'. Further down is the text 'Not your computer? Use Guest mode to sign in privately.' with a link 'Learn more'. At the bottom left is a link 'Create account', and at the bottom right is a blue button labeled 'Next'.

Google Classroom

Logging in on a browser:

A useful button we use in school for the children to check they have typed the password in correctly.



The image shows the Google Classroom login interface. At the top is the Google logo, followed by the word 'Welcome'. Below this is a user selection dropdown showing 'nedc@lowerpark.cheshire.sch.uk' with a downward arrow. The main part of the form is a password field with the placeholder text 'Enter your password' and a series of dots representing the password. Below the password field is a checkbox labeled 'Show password'. At the bottom left is a link for 'Forgot password?' and at the bottom right is a blue 'Next' button.

Google

Welcome

nedc@lowerpark.cheshire.sch.uk ▾

Enter your password

.....

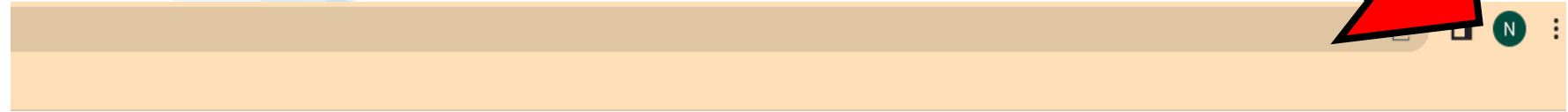
☐ Show password

[Forgot password?](#)

Next

Google Classroom

Logging in on a browser:
How you can tell if it's
worked



[Gmail](#) [Images](#)



[Sign in](#)

Google



|



Google Search

I'm Feeling Lucky

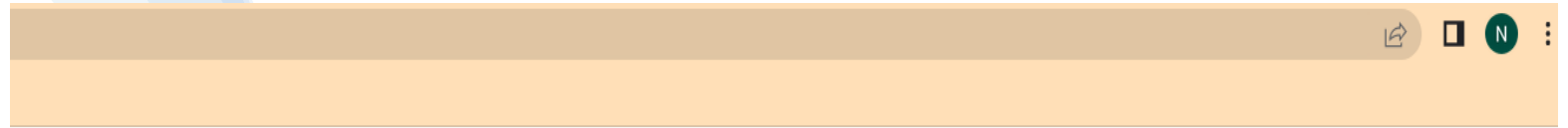


New! Meet the Google Pixel 7 and Pixel 7 Pro. [Find out more](#)

Google Classroom

The Waffle:

Where you find the software



[Gmail](#) [Images](#)



[Sign in](#)

Google



|

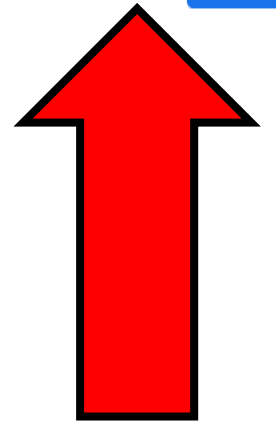


Google Search

I'm Feeling Lucky



New! Meet the Google Pixel 7 and Pixel 7 Pro. [Find out more](#)



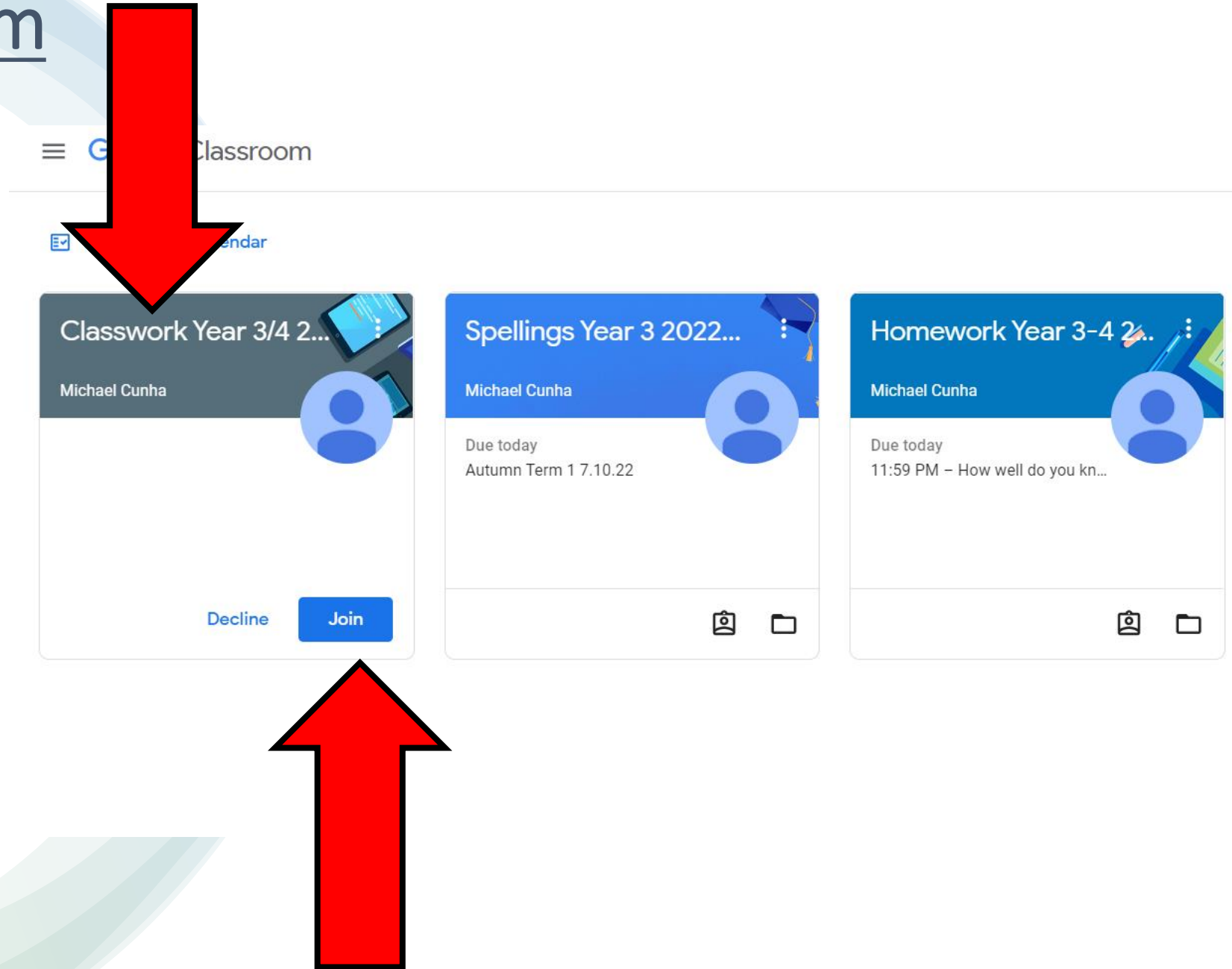
Google Classroom

The Classes:

Might look something like this...

When you are first invited you need to 'Join' each class.

Classwork is used **IN** **SCHOOL**. Any pieces of work posted in here **DO NOT** need to be completed at home.



Google Classroom

The Stream:

Notifications of what has been posted can be found here.

You can jump straight to a task from here on use the Classwork tab.

Notifications in the stream.
Can be posted by any teacher

The class that you are in

≡ Homework Year 3-4 2022-23

Stream

Classwork

People

Homework Year 3-4 2022-23

Upcoming

Due Wednesday
Reading Comprehension ...

View all



Announce something to your class



Rosie Cork posted a new assignment: Reading Comprehension Homework
Oct 14



Andy Sutton posted a new assignment: How well do you know the UK? - Geography
Oct 7



Rosie Cork posted a new assignment: Homework 29.09.22
Sep 30



Google Classroom

Completing Work:

The title

Task explanation

≡ Spellings Year 3 2022-2023



Autumn Term 1 7.10.22

Michael Cunha • Oct 7



Due Today

Please complete your spelling homework by using 2 different methods. Once complete, upload a photograph(s) of your work.



Y3 Term 1 Spellings.xlsx
Excel



Class comments

[Add a class comment](#)

Your work

Assigned

[+ Add or create](#)

[Mark as done](#)



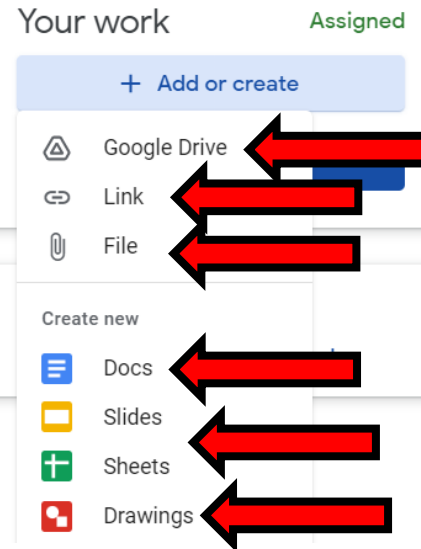
Private comments

[Add comment to Michael Cunha](#)

Attachments needed
to complete the work

Google Classroom

Uploading Work:



Click the + to
add your work

When
complete
mark as done

≡ Spellings Year 3 2022-2023



Autumn Term 1 7.10.22

Michael Cunha • Oct 7

Due Today

Please complete your spelling homework by using 2 different methods. Once complete, upload a photograph(s) of your work.



Y3 Term 1 Spellings.xlsx
Excel



Class comments

[Add a class comment](#)



Your work

Assigned

[+ Add or create](#)

[Mark as done](#)



Private comments

[Add comment to Michael Cunha](#)

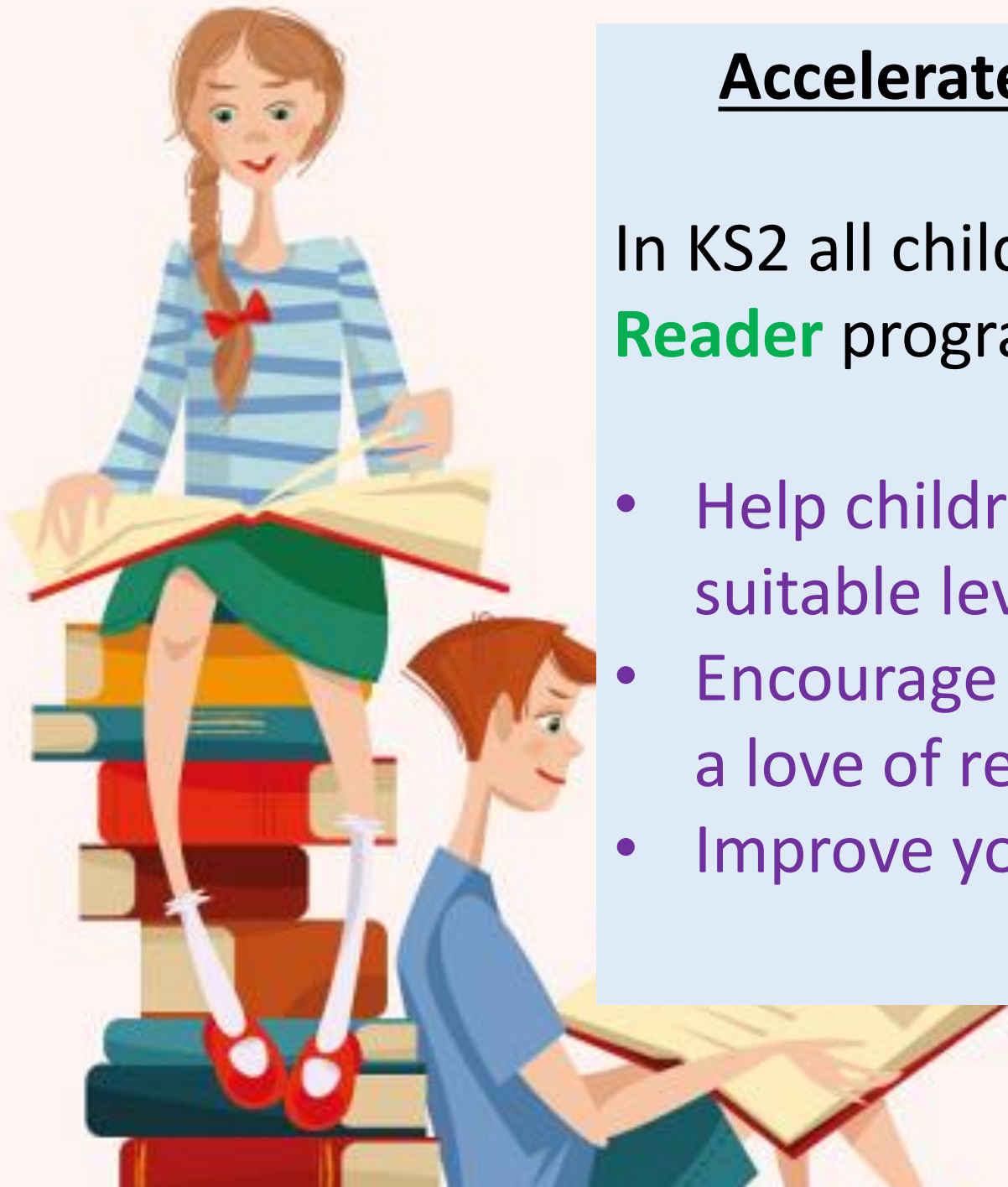
Accelerated Reader



Accelerated Reader: A Guide for Parents

In KS2 all children take part in the **Accelerated Reader** programme, which is designed to:

- Help children to find books that are of a suitable level for them.
- Encourage your child to read more and foster a love of reading.
- Improve your child's reading ability.

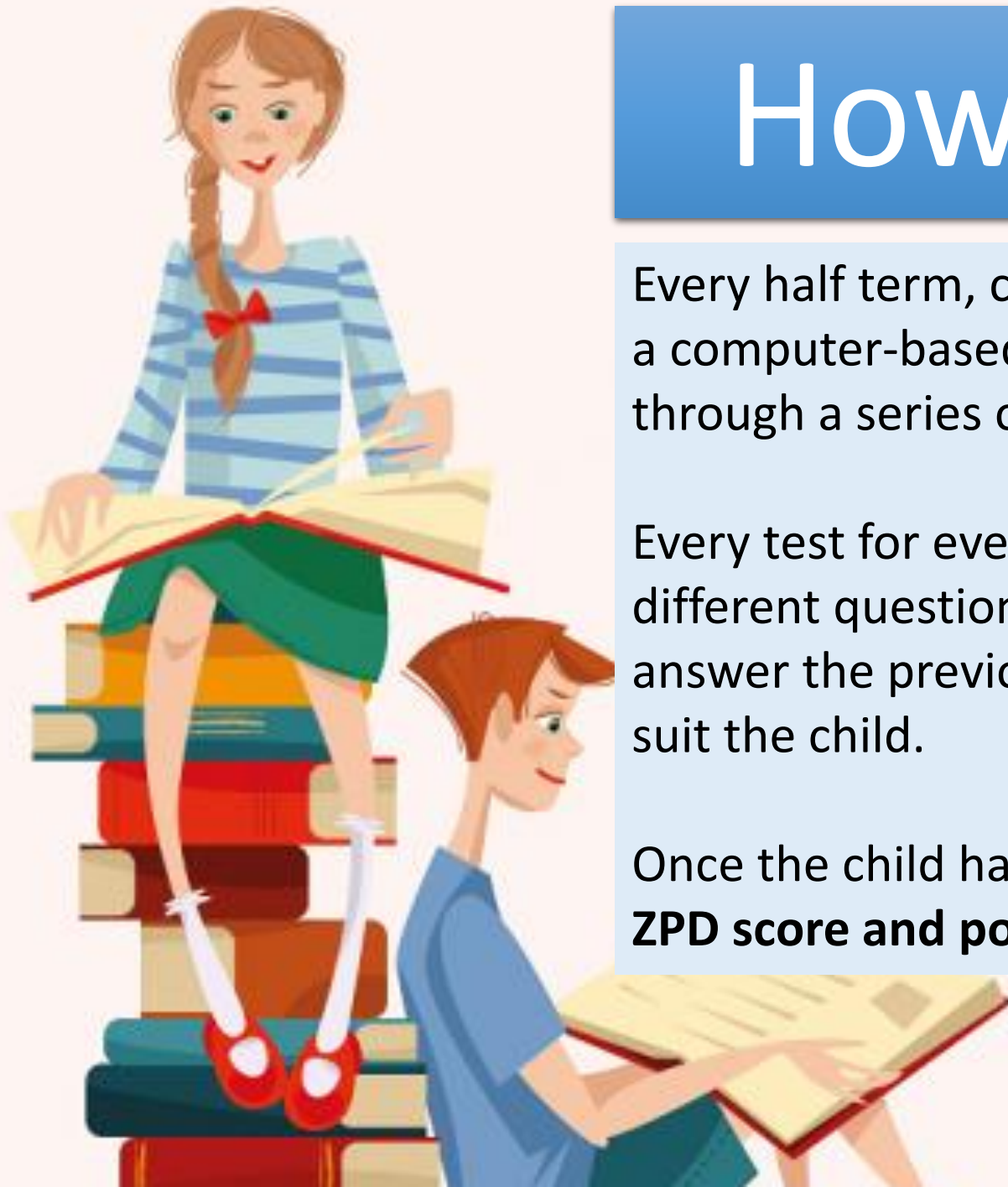


How does it work?

Every half term, children in KS2 take a **Star Assessment**, which is a computer-based test that measures a child's reading ability through a series of questions.

Every test for every child is different, and the computer selects different questions for each child dependent on how well they answer the previous questions; the computer adapts the test to suit the child.

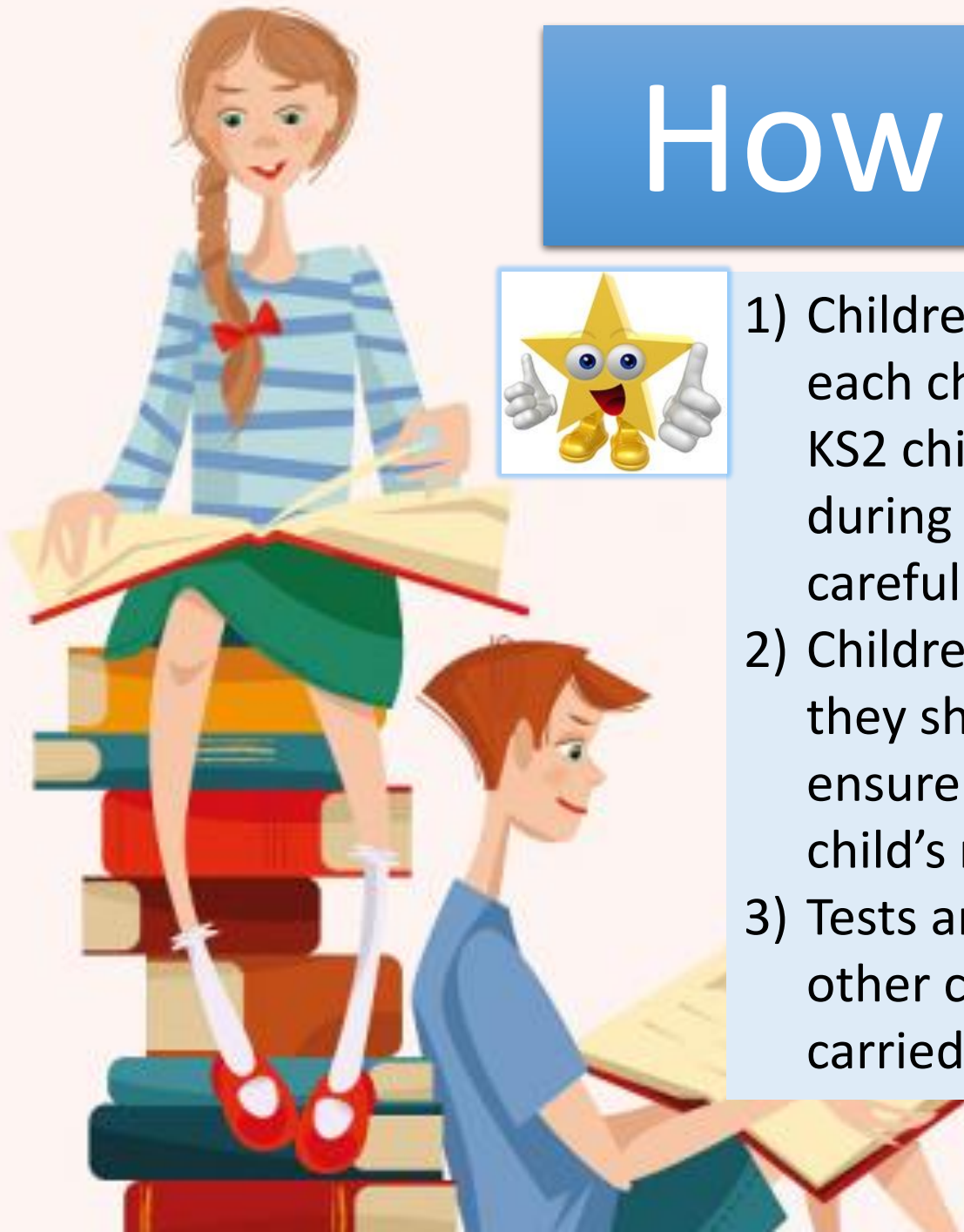
Once the child has completed the test, they are then given a **ZPD score and points target** by their teacher.



How STAR tests work



- 1) Children must take their time. It is recommended that each child should spend at least 20 minutes on their test. KS2 children are used to working in timed conditions, but during a STAR test it is about concentration, focus and careful reading, rather than speed.
- 2) Children should not guess answers to questions. Instead, they should wait for the question to time out. This is to ensure the computer is not given a false impression of the child's reading ability.
- 3) Tests are done in exam conditions without any help from other children or the teacher. These assessments are only carried out **at school (once a half term)**.



In 1849, thousands of hopeful people arrived in California. They had come from all over America, from big cities and small towns and farms. Some arrived from Europe. They were there to strike gold or to make money from those miners who did find the shiny metal. They set up camps and struggled to learn the ways of mining. Some really did strike it rich, but most barely got by.

For what purpose was this paragraph written?

- 1 to inform readers about a historical event
- 2 to entertain readers with a story about mining
- 3 to persuade readers to try to strike it rich

Earning Points



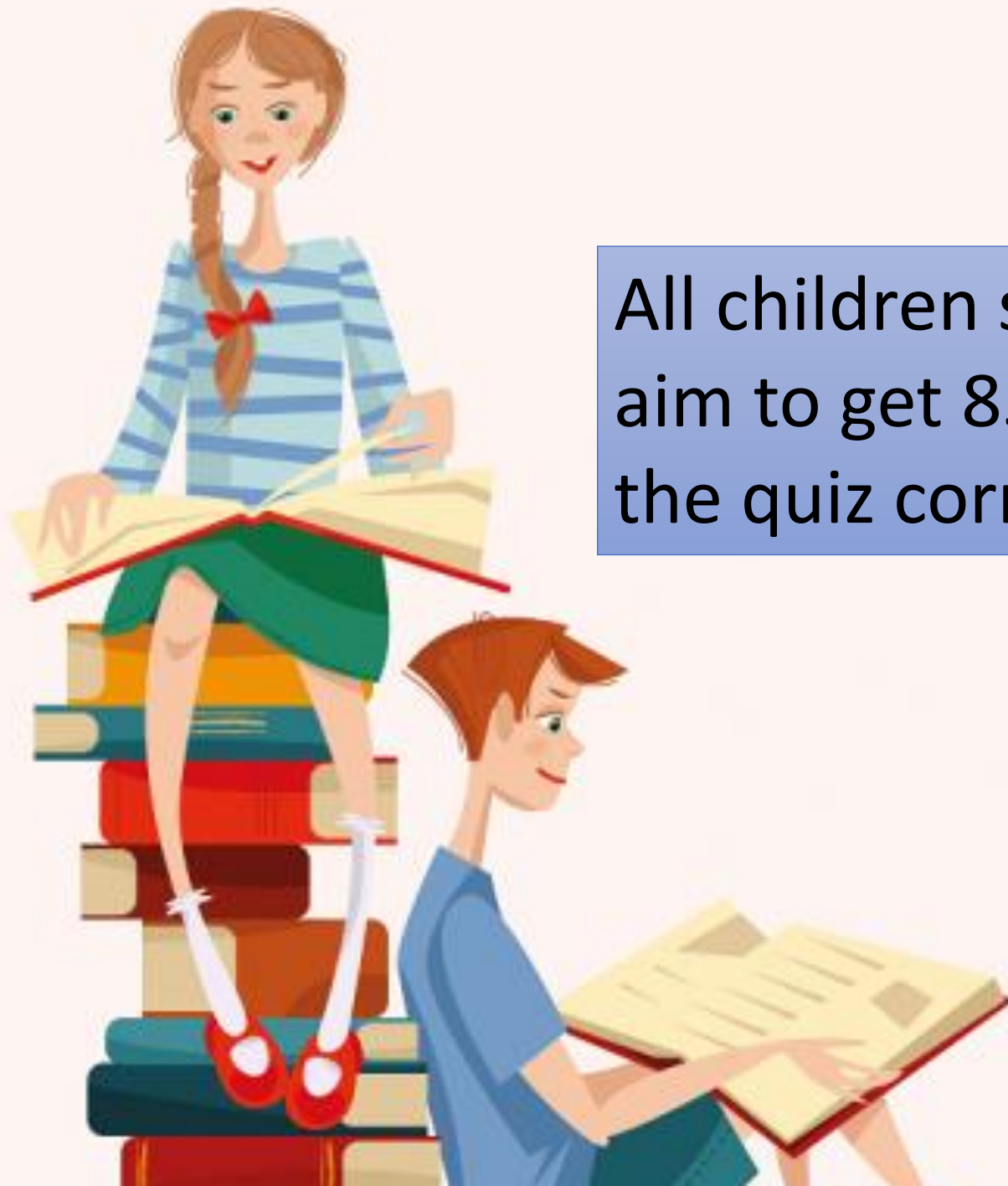
- Once children have completed their Star Assessment and have been set a target, they are ready to earn points.
- Children can earn points by completing a quiz on the book they have read.
- An 'average' level of understanding would be 85% of the questions correct.
- If children score at least 85%, they will be rewarded with full points towards their target.
- Staff regularly monitor children's reading using AR and can track children's progress very closely.
- Targets are reset each half term following a new Star Assessment.
- Awards are given for a variety of achievements.

Question 1 of 20

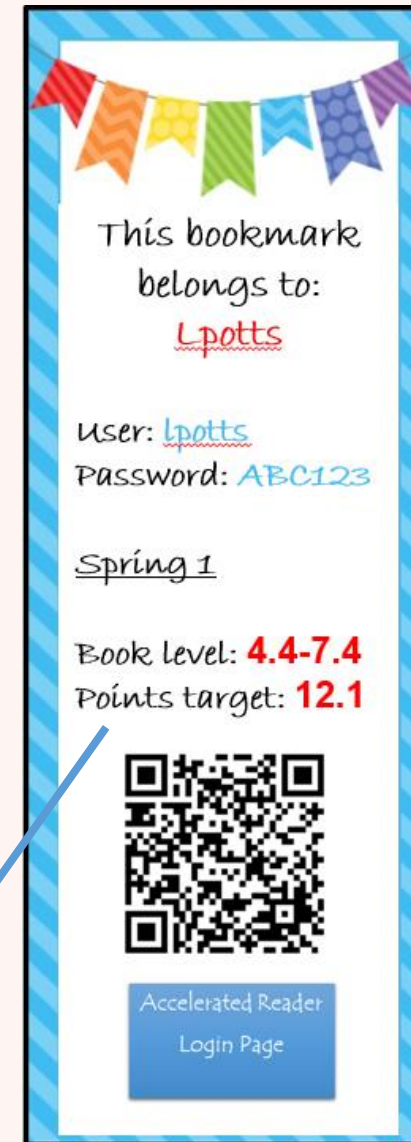
While on the train to Hogwarts, what rumour did Rose reveal to Albus?

- ☐ A Professor McGonagall was retiring as Headmistress.
- ☐ B James had cheated on his OWL exams.
- ☐ C Dementors had been spotted around the school.
- ☒ D Scorpius Malfoy was Voldemort's son.





All children should aim to get 85% of the quiz correct.




This bookmark belongs to:
Lpotts

User: Lpotts
Password: ABC123

Spring 1

Book level: **4.4-7.4**
Points target: **12.1**



Accelerated Reader
Login Page

The bookmark card is a vertical rectangle with a blue and white striped border. At the top, there is a banner with colorful pennants. The text is centered and includes the child's name, login details, and reading goals. A QR code is located below the points target, and a blue arrow points from it to the explanatory text block.



Accelerated Reader
Login Page

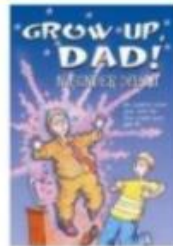
This is the amount of points your child is working towards. When they reach this, they will receive a reward and be set a new target.

How do children know which books to read?

The 'ZPD' or 'Book Level' tells the child which books are suitable.

For example: if the 'Book Level' was 3.2 – 5.2, you could read any of the books below in green.

Too Easy
2.8



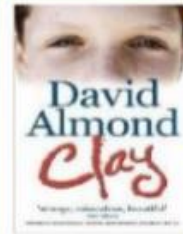
ZPD: Just Right

3.2

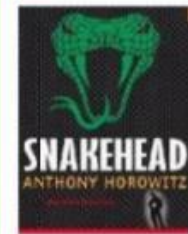
3.8

4.4

5.0



Too Hard
5.4



There are HUNDREDS of books available for children to read at their Book Level. These can be books at home, in class or from the library.

In school...

Lots of books have already been labelled like the one below. Many are still to be labelled but this does not mean children can't read them and earn points!

The number of the quiz you will take once you have read the book.

Quiz No 219982
Billionaire Boy

Title of the book.

Author of the book.

Walliams, David

Book level

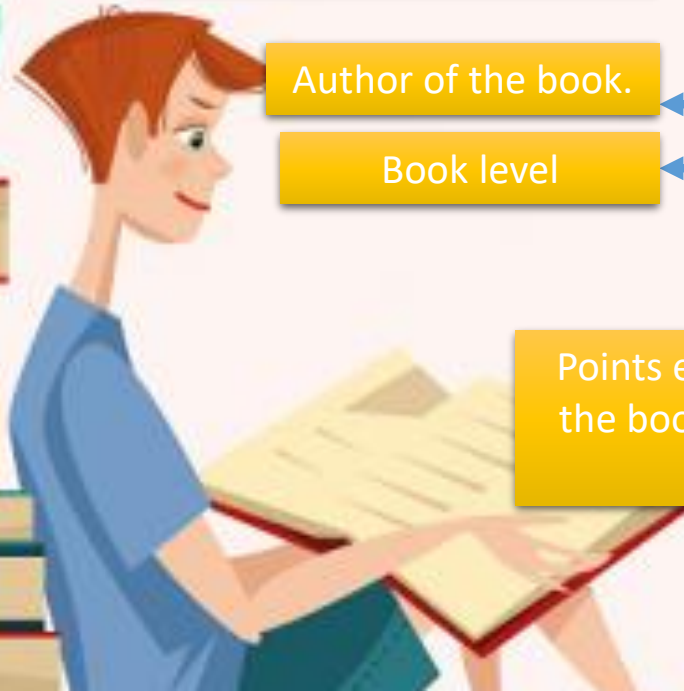
B.L.: 4.1

Points: 4.0


Points earned for reading the book and completing the quiz.

MY


LY - Lower Years (5-8 years),
MY - Middle Years (9-13 years)
UY - Upper Years (14+ years)




How to check if your child can earn points for reading a book:


[Suggest Quizzes](#)[About Us](#)[Help](#)

RENAISSANCE
Accelerated Reader Bookfinder™

United Kingdom & Ireland


 Teacher


[Quick Search](#)[Advanced Search](#)[Collections](#)

**AR BookBag™**

Enter Keycode

You do not need a Keycode to search. However, if your child's teacher gave you a Keycode, enter it here to search the most relevant books for your child.

You can search for book titles based on authors, topics or titles of books. Just type what you want to search for in the blank field above and click **Search**. You will then be able to sort your search results, select book titles to add to your AR BookBag, print a list of your search results or start a new search.


SCAN ME

Accelerated Reader
Book Finder

Logging on to Accelerated Reader (as a child)





Accelerated Reader
Login Page



Connecting at Home

Renaissance Place™ Home Connect™

Michael Delezo | Email Setup | Help | Log Out



reading  maths 


Accelerated Reader


Reading Practice Quizzes | Vocabulary Practice Quizzes

My Overall Progress

05/04/2007 - 07/06/2007 (92% Complete) | Current Marking Period

Quizzes 87.5% average % correct  target 85  Above Target

Points 27.7 87% of target  target 32 4.3 Points to Target

ATOS Book Level 4.0 average level  target 4.0  At Target

Quizzes Passed/Taken: 8/9 | **Word Count: 22,843**

Reader Certifications


Only passed quizzes count toward certification.

Last Achieved: Advanced Reader
Achieved 15/05/2007
Read: 3 books
ATOS BL: 3.0 or higher
Earned: 2 points or more per book

Current Target: Star Reader
Read: 3 books
ATOS BL: 4.0 or higher
Worth: 4 points or more per book

My Last Quiz


Taken: 04/05/2007



Bad Girls
By Jacqueline Wilson
ATOS Book Level: 4.0
Interest Level: Middle Years


9 of 10 Correct **90%**

3.6 of 4.0 Points **3.6**

 View My Bookshelf

Find Books

With Accelerated Reader Quizzes



Click to Open in New Window



SCAN ME

AR Home Connect

Email notifications

Lucy took an Accelerated Reader Reading Practice Quiz today.

Title: Gangsta Granny

Author: David Walliams

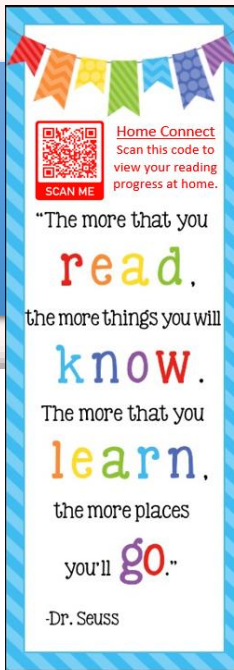
Mark: 80%

Points: 4

To learn more about your student's progress, log in to [Renaissance Home Connect](#) and enter your student's user name and password.

If you have questions about this email or Renaissance Home Connect, please contact your student's school.

Thank you.



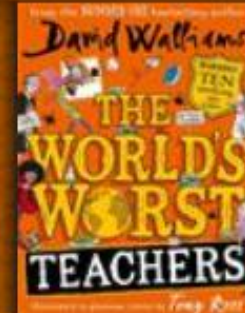
[Done](#)[Reading Practice Quizzes](#) [Vocabulary Practice Quizzes](#)

My Bookshelf

Sort by: Date Taken

My Reading Practice Quizzes

Page 1 of 1



SCAN ME

[Home Connect](#)
Scan this code to
view your reading
progress at home.

"The more that you

read,

the more things you will

know.

The more that you

learn,

the more places

you'll go."






-Dr. Seuss

Millionaire's Row



MILLIONAIRE'S ROW

Award Ceremony








High five		I have read at least five books.
Bulls-eye!		I have met my <u>points</u> target.
Word millionaire		I have read 1 million words!
Word multi-millionaire		I have read several million words.
Bookworm		I have recommended a book.

A cartoon illustration of a young girl with brown hair in a braid, wearing a blue and white striped shirt and a green skirt, sitting on a tall stack of colorful books. She is holding an open book. Next to her, a young boy with brown hair, wearing a blue shirt, is sitting on the floor and reading a book.

What can you do to help your child?

- Talk to them about what they are reading.
- Keep reading to them.
- Enjoy and share books together.
- Model reading behaviours where possible.
- Praise their achievements, whether it's finishing a book, completing a quiz, scoring well etc.
- Login to their AR via Home Connect and see how they're getting on.
- Contact your child's teacher if you have any questions or concerns.

Accessing Accelerated Reader

 	<p><u>Accelerated Reader login page</u></p> <p>Your child will use this to:</p> <ul style="list-style-type: none">• Take a quiz (at home or in school) when they finish a book.• Search for their next book.• Review their own progress towards a target.	<p><u>Web address:</u></p> <p>https://ukhosted84.renlearn.co.uk/6708557</p>
 	<p><u>Home Connect login page</u></p> <p>Parents (and children) can use this to:</p> <ul style="list-style-type: none">• Setup email notifications• Review their child's progress towards a target.• Review their child's individual book quiz results.	<p><u>Web address:</u></p> <p>https://ukhosted84.renlearn.co.uk/6708557/homeconnect</p>
  	<p><u>Accelerated Reader book finder page</u></p> <p>Anyone can use this to:</p> <ul style="list-style-type: none">• Search for a book within a specific book level• Check if the book you would like to read is the correct level.• Check how many points can be awarded for reading a book.	<p><u>Web address:</u></p> <p>https://www.arbookfind.co.uk</p>

The children should have their
Login details.

Their username is the first three
letters of their first name and first
three of their surname. Then they
have their own unique passwords
that were sent home.

e.g. Lewis Hamilton would be
lewham

Children can play on phones,
tablets and computers. There is
also an app that can be
downloaded.





GABE KLINE
ROCK LEGEND



By clicking the name in the top right corner, you can see your current speed and how many coins you have obtained. You get coins for correct answers.

Some children may be motivated by speed, trying to be quicker than their friends, or by getting the most coins.



 **1.06 s/q**
Studio Speed
 **12,503**
Current coins



Profile



My Stats



Charts



Settings



Downloads



Logout

SINGLE PLAYER



MULTIPLAYER



	10	2	5	3	4	8	6	7	9	11	12
10	10 × 10	10 × 2	10 × 5	10 × 3	10 × 4	10 × 8	10 × 6	10 × 7	10 × 9	10 × 11	10 × 12
2	2 × 10	2 × 2	2 × 5	2 × 3	2 × 4	2 × 8	2 × 6	2 × 7	2 × 9	2 × 11	2 × 12
5	5 × 10	5 × 2	5 × 5	5 × 3	5 × 4	5 × 8	5 × 6	5 × 7	5 × 9	5 × 11	5 × 12
3	3 × 10	3 × 2	3 × 5	3 × 3	3 × 4	3 × 8	3 × 6	3 × 7	3 × 9	3 × 11	3 × 12
4	4 × 10	4 × 2	4 × 5	4 × 3	4 × 4	4 × 8	4 × 6	4 × 7	4 × 9	4 × 11	4 × 12
8	8 × 10	8 × 2	8 × 5	8 × 3	8 × 4	8 × 8	8 × 6	8 × 7	8 × 9	8 × 11	8 × 12
6	6 × 10	6 × 2	6 × 5	6 × 3	6 × 4	6 × 8	6 × 6	6 × 7	6 × 9	6 × 11	6 × 12
7	7 × 10	7 × 2	7 × 5	7 × 3	7 × 4	7 × 8	7 × 6	7 × 7	7 × 9	7 × 11	7 × 12
9	9 × 10	9 × 2	9 × 5	9 × 3	9 × 4	9 × 8	9 × 6	9 × 7	9 × 9	9 × 11	9 × 12
11	11 × 10	11 × 2	11 × 5	11 × 3	11 × 4	11 × 8	11 × 6	11 × 7	11 × 9	11 × 11	11 × 12
12	12 × 10	12 × 2	12 × 5	12 × 3	12 × 4	12 × 8	12 × 6	12 × 7	12 × 9	12 × 11	12 × 12

Heatmap can be found in 'stats' and shows speed on individual calculations.

This can help you see which multiplications your child is confident with and which ones they may need to work on.

The colors on this page relate to the speed shown in this table:

0 - 1s	1 - 2s	2 - 3s	3 - 4s	4 - 5s	5 - 6s	6 - 7s	7 - 8s	8 - 9s	9 - 10s	> 10s
--------	--------	--------	--------	--------	--------	--------	--------	--------	---------	-------



– PAPER



Worksheets



Playlist

– ONLINE



Set tables



Sessions



Stats



Tournaments



Settings & Admin

– RESOURCES



Downloads



Interactive Tools



Rolling Numbers New

– HELP

NUMBOTS



ACCOUNT



SINGLE PLAYER



JAMMING

Take it easy



GIG

Perform once a month



GARAGE

Complete your heatmap

Studio is where the children can improve their overall speed with rapid recall of multiplication and division facts.



STUDIO

Get a rock status



SOUNDHECK

Beat the clock



MULTIPLAYER



FESTIVAL

Race the world



ARENA

Race your class



ROCKSLAM

Challenge someone

The children can also play against other children in a festival (no details are shared and there is no chat with other children), against their class or they can send a challenge to their friend.

National Curriculum Objectives	Topic Title					
	Cycle 1			Cycle 2		
	Gods and Mortals	H2O	Disaster Zones Romans	Yabba, Dabba, Doocoo	The Iron Man	Temples, Tombs and Treasures
Number – number and place value <ul style="list-style-type: none">count in multiples of 6, 7, 9, 25 and 1000	✓			✓		
<ul style="list-style-type: none">find 1000 more or less than a given number	✓			✓		
<ul style="list-style-type: none">count backwards through zero to include negative numbers	✓			✓		
<ul style="list-style-type: none">recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)	✓			✓		
<ul style="list-style-type: none">order and compare numbers beyond 1000	✓			✓		
<ul style="list-style-type: none">identify, represent and estimate numbers using different representations	✓			✓		
<ul style="list-style-type: none">round any number to the nearest 10, 100 or 1000	✓			✓		
<ul style="list-style-type: none">solve number and practical problems that involve all of the above and with increasingly large positive numbers	✓			✓		
<ul style="list-style-type: none">read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.	✓			✓		

<ul style="list-style-type: none">including non-unit fractions where the answer is a whole number						
<ul style="list-style-type: none">add and subtract fractions with the same denominator		✓	✓		✓	✓
<ul style="list-style-type: none">recognise and write decimal equivalents of any number of tenths or hundredths		✓	✓		✓	✓
<ul style="list-style-type: none">recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$			✓			✓
<ul style="list-style-type: none">find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		✓	✓		✓	✓
<ul style="list-style-type: none">round decimals with one decimal place to the nearest whole number			✓			✓
<ul style="list-style-type: none">compare numbers with the same number of decimal places up to two decimal places			✓			✓
<ul style="list-style-type: none">solve simple measure and money problems involving fractions and decimals to two decimal places		✓	✓		✓	✓
Measurement <ul style="list-style-type: none">Convert between different units of measure (for example, kilometre to metre; hour to minute)	✓		✓	✓		✓
<ul style="list-style-type: none">measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	✓			✓		
<ul style="list-style-type: none">find the area of rectilinear shapes by counting squares		✓			✓	
<ul style="list-style-type: none">estimate, compare and calculate different measures, including money in pounds and pence		✓	✓		✓	✓
<ul style="list-style-type: none">read, write and convert time between analogue and digital 12- and 24-hour clock			✓			✓
<ul style="list-style-type: none">solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	✓			✓		

Number – addition and subtraction <ul style="list-style-type: none">add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate	✓			✓		
<ul style="list-style-type: none">estimate and use inverse operations to check answers to a calculation	✓			✓		
<ul style="list-style-type: none">solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.	✓			✓		
Number – multiplication and division <ul style="list-style-type: none">recall multiplication and division facts for multiplication tables up to 12×12	✓			✓		
<ul style="list-style-type: none">use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers		✓			✓	
<ul style="list-style-type: none">recognise and use factor pairs and commutativity in mental calculations		✓			✓	
<ul style="list-style-type: none">multiply two-digit and three-digit numbers by a one-digit number using formal written layout		✓			✓	
<ul style="list-style-type: none">solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.		✓			✓	
Number – fractions (including decimals) <ul style="list-style-type: none">recognise and show, using diagrams, families of common equivalent fractions		✓			✓	
<ul style="list-style-type: none">count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten		✓			✓	
<ul style="list-style-type: none">solve problems involving increasingly harder fractions to calculate quantities and fractions to divide quantities		✓			✓	

Geometry – properties of shape <ul style="list-style-type: none">compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes			✓			✓
<ul style="list-style-type: none">identify acute and obtuse angles and compare and order angles up to two right angles by size			✓			✓
<ul style="list-style-type: none">identify lines of symmetry in 2-D shapes presented in different orientations			✓			✓
<ul style="list-style-type: none">complete a simple symmetric figure with respect to a specific line of symmetry.			✓			✓
Geometry – position and direction <ul style="list-style-type: none">describe positions on a 2-D grid as coordinates in the first quadrant			✓			✓
<ul style="list-style-type: none">describe movements between positions as translations of a given unit to the left/right and up/down			✓			✓
<ul style="list-style-type: none">plot specified points and draw sides to complete a given polygon			✓			✓
Statistics <ul style="list-style-type: none">interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and line graphs			✓			✓
<ul style="list-style-type: none">solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs			✓			✓

Why is it important?

These are all the areas of the National Curriculum that include multiplication and Division in some form in LKS2.

e.g. telling the time requires counting in 5s, 10s, 15s, 30s or even 60s.

They also have the Year 4 multiplication check which is a national testing scheme from the government to see how well children know their timestables.

Any questions?

