



Autumn 2 Overview 2025-2026

Year 1

Week	1	2	3	4	5	6	7
	03.11.25	10.11.25	17.11.25	24.11.25	01.12.25	08.12.25	15.12.25
History How am I making History?	<p>WALT: Develop an understanding of personal chronology.</p> <p>WILF: I can order three photographs on a simple timeline. I can use vocabulary such as past, present and memory. I can discuss similarities and differences.</p> <p>Resources: Presentation: Daily routine. Two photographs of each child (as a baby, on their first day of school, or any other life events such as getting a new pet).</p>	<p>WALT: Explore how we remember events.</p> <p>WILF: I can talk about three memories. I can place one memory on a timeline. I can explain why memories such as an event or occasion are special.</p> <p>Resources: Presentation: Memory boxes. An example memory box with photographs and memories. Photographs of each child.</p>	<p>WALT: Explore how we remember events.</p> <p>WILF: I can recall four events celebrated throughout the year. I know three ways in which I celebrate my birthday. I can begin to recognise similarities and differences between how people celebrate events.</p> <p>Resources: Presentation: How are special events remembered? Presentation: Months of the year. Presentation: How do you celebrate your birthday? A piece of card for each child with their birth date written on it.</p>	<p>WALT: Find out what childhood was like for our parents and grandparents.</p> <p>WILF: I can ask questions about the past. I can compare the past to today.</p> <p>Resources: Presentation: Childhood in the past</p>	<p>**Trip** Portland Basin Museum 9:15am departure - returning at 2:15pm</p>	<p>WALT: Compare childhood now with childhood in the past.</p> <p>WILF: I can think of one similarity between childhood now and childhood in the past. I can think of one difference between childhood now and childhood in the past.</p> <p>Resources: Presentation: Similarities and differences. Link: Kapow Primary Timeline</p>	<p>WALT: Identify that some things change and some things stay the same.</p> <p>WILF: I can use relevant vocabulary to describe what I have found out. I can think of three ideas about myself to add to the time capsule. I can discuss possible changes in the future.</p> <p>Resources: Presentation: Time capsules. A container, such as a large jar or bottle, suitable as a time capsule for storing items. Items for a time capsule, for example, coins, newspapers, school photographs, etc.</p>
Science Materials: Everyday Materials	<p>WALT: Knowledge To identify everyday materials.</p> <p>Working scientifically To sort objects into groups based on the materials they are made from.</p> <p>WILF:</p>	<p>WALT: Recognise the difference between objects and materials.</p> <p>WILF: I can name objects. I can identify the material an object is made from. I can explain the</p>	<p>WALT: Describe the properties of materials.</p> <p>WILF: I can recall that property refers to how a material can be described. I can describe the properties of everyday materials.</p>	<p>WALT: Knowledge: To group materials based on their properties (absorbency).</p> <p>Working scientifically To make observations and record data.</p> <p>WILF: Knowledge</p>	<p>WALT: Knowledge To group materials based on their properties (waterproofness).</p> <p>Working scientifically To plan a test and suggest what might happen.</p> <p>WILF: Knowledge</p>	<p>WALT: Knowledge Group materials based on their properties (toughness).</p> <p>Working scientifically To answer questions based on results.</p> <p>WILF:</p>	



	<p>Knowledge I can name everyday materials. I can identify the materials different objects are made from.</p> <p>Working scientifically I can sort objects into groups.</p> <p>Resources: Presentation: Messy bedroom. Presentation: Everyday materials. Materials box containing 30 everyday objects made from various materials. 5 PE hoops.</p>	<p>difference between objects and materials.</p> <p>Resources: Presentation: Odd one out. Presentation: Trampoline. Materials box containing 30 everyday objects made from various materials.</p>	<p>I can recognise that objects are made from materials which suit their purpose.</p> <p>Resources: Presentation: Properties of materials. Presentation: Mixed up materials. 1 tea towel. Materials box containing 30 everyday objects made from various materials. A selection of textured materials for task two</p>	<p>I can name the properties of materials. I can sort materials into groups based on their properties.</p> <p>Working scientifically I can describe and record what I notice.</p> <p>Resources: Materials box containing 30 everyday objects made from various materials Equipment for the absorbency experiment (per group of six): 1 shallow tray; 1 teaspoon, 5 ml measuring spoon or 5 ml syringe; 6 pre-cut material squares. Access to water.</p>	<p>I can suggest ways to test the properties of materials. I can make a prediction.</p> <p>Working scientifically I can recognise when my prediction does not match the results.</p> <p>Resources: Equipment for the practical activity (per group of six): 6 plastic cups or yoghurt pots; 6 elastic bands; 6 pre-cut material squares. 1 teaspoon, 5 ml measuring spoon or 5 ml syringe.</p>	<p>Knowledge I can describe how materials respond to pulling and tearing.</p> <p>Working scientifically I can use my observations to answer questions. I can recognise if a test is fair.</p> <p>Resources: Presentation: Odd one out. Sticky tack. 6 different materials for testing toughness. 2 PE hoops. Materials box containing 30 everyday objects made from various materials.</p>	
<p>Design and Technology (Structures-constructing windmills)</p>	<p>WALT: Assess our existing knowledge of Windmill Structures.</p> <p>WILF: Complete a quiz to assess your current knowledge and understanding of DT Windmill Structures.</p> <p>Resources: Assessment</p>	<p>Design WALT: Create a stable Structure.</p> <p>WILF: I can find the centre of an object. I can puncture a hole. I can add weight to a structure.</p> <p>Resources: Presentation: Types of windmill. Presentation: A stable structure. Design criteria checklist. Example of a completed windmill. Paper cups . Modelling dough/ Bluetack.</p>	<p>Assemble WALT: To use tools and equipment accurately to make part of a structure.</p> <p>WILF: I can hold scissors correctly. I can begin to estimate equal distances. I can cut carefully. I can fold to make the shape of a structure.</p> <p>Resources: Presentation: Wind power. Presentation: Cutting carefully. Example of a completed windmill. Scissors (one each). Paper cups.</p>	<p>Assemble WALT: To join parts of a structure.</p> <p>WILF: I can widen a hole. I can join parts together. I can attach a supporting structure. I can test a structure.</p> <p>Resources: Presentation: Windmill history. Presentation: Attaching the sails. Design criteria Checklist. Example of a completed windmill. Bendy straws. Modelling clay/ bluetack. The children's bases. The children's sails.</p>	<p>Test and evaluate/Endpoint assessment WALT: To evaluate a structure.</p> <p>WILF: I can test my windmill. I can make my design better. I can decorate my windmill for the user.</p> <p>Resources: Presentation: Windmill evaluation. An outside space. Coloured pens or pencils. The children's windmills. Design criteria checklist.</p>		



<p>Music Traditional Music (UK) (& Non-traditional nativity music)</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>WALT: Learn the rhythm and lyrics to a range of traditional and non-traditional nativity based music.</p> <p>WILF: Perform our nativity play for the school and parent community.</p> <p><u>Resources:</u> Music and lyrics</p>	<p>Perform our nativity play for the school and parent community.</p>
<p>RE Who is a Christian and what do they believe?</p>	<p>WALT: Who is a Christian and what do they believe?</p> <p>WILF: Describe what they think about what Christians believe and think is important. Consider questions such as what Christians might believe and think is important; talk about some simple ideas about Christian beliefs about God and Jesus.</p> <p>Resources: Christian artefacts such as a children's bible, a cross or crucifix, a picture of a church, a nativity tableau, a picture of a priest or vicar, a picture of some Christians (make sure they are young, old and of various nationalities), a picture of a font, a picture of a person praying.</p>	<p>WALT: What do Christians believe about God?</p> <p>WILF: Talk about their own ideas about God; talk about some ways that Christians describe God and Jesus; talk about why God is important for Christian people; talk about some simple ideas about Christian beliefs about God and Jesus.</p> <p>Resources: Christian artefacts such as a children's bible, a cross or crucifix, a picture of a church, a nativity tableau, a picture of a priest or vicar, a picture of some Christians (make sure they are young, old and of various nationalities), a picture of a font, a picture of a person praying.</p>	<p>WALT: What does the Bible teach us about God?</p> <p>WILF: Listen to the story of Jonah. Act out part of the story. Suggest ideas about what the story of Jonah teaches Christians.</p> <p>Resources: The Story of Jonah. A range of different bibles.</p>	<p>WALT: Why is Jesus important to Christians?</p> <p>WILF: Understand that Jesus used parables as a way of teaching Christians about God, his love and forgiveness. Make links between 'The Lost Sheep' parable and what the parable teaches Christians.</p> <p>Resources: Ten pictures of different heroes; Good Samaritan story, Nick Butterworth and Mick Inkpen's the lost sheep story, paintings or stained glass images of the story.</p>	<p>WALT: What do the miracles of Jesus teach us about what is important to Christians?</p> <p>WILF: Talk about some simple ideas about Christian beliefs about God and Jesus; talk about issues of good and bad, right and wrong arising from the stories.</p> <p>Resources: Jesus and the ten Lepers story, feeding of the five thousand story.</p>		



<p>PE outdoor Forest Crew</p>							
<p>Computing Algorithms unplugged</p>	<p>WALT: Understand what an algorithm is.</p> <p>WILF: I can explain that an algorithm is a set of instructions. I know that these instructions sometimes need to be carried out in order. I know there can be more than one way to solve a problem.</p> <p>Resources: Presentation: What is an algorithm? Dressing up clothes and accessories, for example, scarves and hats. Whiteboards and pens. The doll and clothes pre-cut for the Activity: Doll and clothes for pupils needing extra support.</p>	<p>WALT: Follow instructions precisely to carry out an action.</p> <p>WILF: I can explain why an algorithm must be clear and precise. I can explain the problems a robot can have following our instructions.</p> <p>Resources: Presentation: Algorithm pictures. Program your teacher to make a jam sandwich Video Link. BBC Bitesize KS1 - What are computer bugs?</p>	<p>WALT: Understand that computers and devices around us use inputs and outputs.</p> <p>WILF: I can identify some input devices. I can identify some output devices. I can identify some devices that are both input and output devices.</p> <p>Resources: Presentation: Virtual assistants. BBC bitesize KS2 - What are input and output devices? Input and Output cards.</p>	<p>WALT: Understand and be able to explain what decomposition is.</p> <p>WILF: I can explain what decomposition is. I understand how decomposition allows you to solve a problem more easily. I can explain how we use decomposition in our everyday lives.</p> <p>Resources: Presentation: Step by step. BBC Bitesize Second level - What is decomposition? Blank comic strips. Colouring pencils.</p>	<p>WALT: Know how to debug an algorithm.</p> <p>WILF: I can spot bugs in algorithms. I can fix the error (debug it) and explain the problem it caused.</p> <p>Resources: Presentation: Debugging directions. BBC Bitesize Second Level - What is debugging? Algorithm bug cartoons.</p>	<p>WALT: Know how to debug an algorithm.</p> <p>WILF: I can spot bugs in algorithms. I can fix the error (debug it) and explain the problem it caused.</p> <p>Resources: Presentation: Debugging directions. BBC Bitesize Second Level - What is debugging? Algorithm bug cartoons.</p>	