



## St Margaret Mary's

### Long-term plan 2025-2026



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Liturgical Calendar</b>	<b>Welcome</b>	<b>Saints/ Advent</b>	<b>Renewal</b>	<b>Lent/ Easter</b>	<b>Pentecost</b>	<b>Spreading the Word</b>
<b>Stories for the ½ term</b>	The Good Samaritan	The Shepherds and the Angels	The Feeding of the 5000	Jairus' Daughter is healed	The Power of the Holy Spirit	The Miraculous Catch of Fish
<b>Words to explore</b>	Compassionate & Loving	Prophetic & Intentional	Grateful and Generous	Faith-filled & Hopeful	Eloquent & Truthful	Curious and Active
<b>RE - Lighting the Path (Caritas/ Building The Kingdom)</b>	Creation and Covenant	Prophecy and Promise	Galilee to Jerusalem	Desert to Garden	To the Ends of the Earth	Dialogue and Encounter
	Dignity of the Human Person	Family and Community	Solidarity and the Common good Rights and Responsibilities		Option for the poor and vulnerable	The Dignity of Work Stewardship
<b>Class reader</b>	Y3 - Zoya and Nara by Caroline Montague Y3-4 - Frankenstiltskin by Joseph Coelho Y4 - Castle of Tangled Magic by Sophie Manderson	Y3 - Y3-4 - Y4 -	Y3 - Y3-4 - Y4 -	Y3 - Y3-4 - Y4 -	Y3 - Y3-4 - Y4 -	Y3 - Y3-4 - Y4 -
<b>English (including core text)</b>	Core text - Eric by Shaun Tan  Supplementary texts- Leonard the Lion, Wangari, The River by Valerie Bloom	Core text - Monster Slayer  Supplementary texts- The Santa Trap Mr Wolf's Pancakes  Writing genres -	Core text - Supplementary texts- Writing genres -	Core text - Supplementary texts- Writing genres -	Core text - Supplementary texts- Writing genres -	Core text -  Supplementary texts-  Writing genres -

	<b>Writing genres –</b> <b>Manifesto</b> Brochure Character description Letter Speech/dialogue List poem Recount	<b><u>Writing to entertain</u></b> Stories Descriptions Characters/settings Kennings poetry <b><u>Writing to inform</u></b> Explanation Letter Recount <b><u>Writing to persuade</u></b> Advertising				
<b>Maths –</b>	Place Value Addition and Subtraction Multiplication and Division Measurement (Y3- weight Y4- weight/area)	Measurement (Y3 – length/perimeter Y4 – length) Fractions Decimals ( Y3 – tenths/ Y4 – tenths, hundredths, adding and subtracting, ordering and comparing) Money Addition and Subtraction Place Value	Statistics Addition and Subtraction Multiplication and Division Measurement (capacity) Geometry Time			
<b>Science</b>	Rocks	Light	Electricity	Animals including humans (Y3)	Living things and their habitats	Living things and their habitats
<b>Topic His/Geog</b>	Rivers and Mountains	Ancient Egyptians	Britain's settlements by Anglo Saxons and Scots	Manchester (Map skills)	Extreme Earth	Windrush
<b>Art/DT</b>	<b>Gestural Drawing with Charcoal</b> Making loose, gestural drawings with charcoal, and exploring drama and performance.	<b><u>Cooking and nutrition:</u></b> <i>Eating seasonally</i>	<b>Working with Shape and Colour</b> "Painting with Scissors": Collage and stencil in response to looking at artwork.	<b><u>Digital world:</u></b> Electronic charm	<b>Telling Stories Through Making</b> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.	<b><u>Structures:</u></b> constructing a castle

<b>Computing</b>	<p><b>Online Safety</b> Self-image and identity Online relationships</p> <p><b>Connecting systems and networks 3.1</b> <b>Connecting Computers</b> Identifying that digital devices have inputs, processes, and outputs, and how devices can be connected to make networks (Painting program - <a href="http://www.paintz.app">www.paintz.app</a>)</p>	<p><b>Online Safety</b> Online reputation</p> <p><b>Creating Media 3.5</b> <b>Desktop Publishing</b> Creating documents by modifying text, images, and page layouts for a specified purpose. (<a href="http://www.canva.com">www.canva.com</a>)</p>	<p><b>Online Safety</b> Online bullying</p> <p><b>Programming Block A 3.3</b> <b>Sequencing Sounds</b> Creating sequences in a block-based programming language to make music (Scratch)</p>	<p><b>Online Safety</b> Managing online information</p> <p><b>Data and information 4.4</b> <b>Data logging</b> Recognising how and why data is collected over time, before using data loggers to carry out an investigation. (Micro:Bits or Google Science Journal iPad app)</p>	<p><b>Online Safety</b> Health, Well-being and lifestyle</p> <p><b>Creating Media 4.2</b> <b>Audio Production</b> Capturing and editing audio to produce a podcast, ensuring that copyright is considered. (Garageband iPad app or Bandlab app / browser)</p>	<p><b>Online Safety</b> Privacy and security Copyright and ownership</p> <p><b>Programming Block A 4.3</b> <b>Repetition in Shapes</b> Using a text-based programming language to explore count-controlled loops when drawing shapes. (<a href="http://TurtleAcademyPlayground">Turtle Academy Playground</a>)</p>
<b>PE Y3</b>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Invasion games:</b> (attacking and defending principles) <b>Basketball</b> activities</p> <p><b>PE Hub Invasion games:</b> Attack, Defend, <b>Netball</b> activities</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Invasion games:</b> Attack, Defend, Shoot <b>Hockey</b> activities</p> <p><b>PE Hub Gymnastics: Unit 1</b> shapes, rolls, jumps and balances. Using equipment safely</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Gymnastics: unit 2</b></p> <p><b>PE Hub Dance: Unit 1</b> perform dances using a range of movement patterns</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Games Striking and fielding: Rounders.</b> Using and building on striking and fielding skills in a rounders setting.</p> <p><b>PE Hub Dance: Unit 2</b> perform dances using a range of movement patterns</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub FSS Athletics:</b> high jump, long jump, sprinting, shot put javelin, sprinting with hurdles, cross country</p> <p><b>PE Hub Games Net and Wall: Badminton</b> bat and ball skills (Sending and Receiving with equipment)</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub OAA:</b> Orienteering, Archery</p> <p><b>PE Hub FSS Athletics: Sending and receiving Handball</b></p> <p><b>Sports Day</b></p>
<b>Y3/4</b>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Invasion games:</b> (attacking and defending principles) <b>Basketball</b> activities</p> <p><b>PE Hub Invasion games:</b> Attack,</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Invasion games:</b> Attack, Defend, Shoot <b>Hockey</b> activities</p> <p><b>PE Hub Gymnastics: Unit 1</b> shapes, rolls, jumps</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Gymnastics: unit 2</b></p> <p><b>PE Hub Dance: Unit 1</b> perform dances using a range of movement patterns</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub Games Striking and fielding: Rounders.</b> Using and building on striking and fielding skills in a rounders setting.</p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub FSS Athletics:</b> high jump, long jump, sprinting, shot put javelin, sprinting with hurdles, cross country</p> <p><b>PE Hub Games Net and Wall:</b></p>	<p><b>Year 3 curriculum</b></p> <p><b>PE Hub OAA:</b> Orienteering, Archery</p> <p><b>PE Hub FSS Athletics: Sending and receiving Handball</b></p>

	Defend, <b>Netball</b> activities	and balances. Using equipment safely		<b>PE Hub Dance: Unit 2</b> perform dances using a range of movement patterns	<b>Badminton</b> bat and ball skills (Sending and Receiving with equipment)	<b>Sports Day</b>
<b>Y4</b>	<b>Year 3 curriculum</b>  <b>PE Hub Invasion games:</b> (attacking and defending principles) <b>Basketball</b> activities  <b>PE Hub Invasion games:</b> Attack, Defend, <b>Netball</b> activities	<b>Year 3 curriculum</b>  <b>PE Hub Invasion games:</b> Attack, Defend, Shoot <b>Hockey</b> activities  <b>PE Hub Gymnastics: Unit 1</b> shapes, rolls, jumps and balances. Using equipment safely	<b>Year 3 curriculum</b>  <b>PE Hub Gymnastics: unit 2</b>  <b>PE Hub Dance: Unit 1</b> perform dances using a range of movement patterns	<b>Year 3 curriculum</b>  <b>PE Hub Games Striking and fielding: Rounders.</b> Using and building on striking and fielding skills in a rounders setting.  <b>PE Hub Dance: Unit 2</b> perform dances using a range of movement patterns	<b>Year 3 curriculum</b>  <b>PE Hub FSS Athletics:</b> high jump, long jump, sprinting, shot put javelin, sprinting with hurdles, cross country  <b>PE Hub Games Net and Wall: Badminton</b> bat and ball skills (Sending and Receiving with equipment)	<b>Year 3 curriculum</b>  <b>PE Hub OAA:</b> Orienteering, Archery  <b>PE Hub FSS Athletics: Sending and receiving Handball</b>  <b>Sports Day</b>
<b>Spanish</b>	I know how...	My family	Shapes	In the classroom	The weather	The Olympics/ World Cup
<b>Music</b>	Oldham Music Services	Oldham Music Services	Oldham Music Services	Oldham Music Services	Oldham Music Services	Oldham Music Services
<b>PSHE/RSE</b>	Families and relationships Life to the full	Health and Wellbeing Life to the full	Safety - People who help us Life to the full	Life to the full	Citizenship Life to the full	Economic Wellbeing Life to the full
<b>British Values SMSC</b>	Democracy  International Day of Peace Recycle Week	Tolerance of those with different faiths and beliefs  Inter Faith Week Remembrance Month	Rule of Law  Holocaust Memorial Day Random Acts of Kindness	Mutual Respect  Fair Trade fortnight Earth day	Child Safety week World Refugee Day	
<b>Key Dates</b>	Space week Black History Month World Mental Health Day	Anti-bullying week Road safety Christmas Jumper day Hanukkah	Chinese New Year National story telling week	British Science week Maths day Poetry Day Ramadan	Walk to school week Pride	Eid-Al-Adha

	Diwali	International Men's Day	Diversity and inclusion Month	Passover Eid-Al-Fitr World Book Day International Women's Day		
--	--------	-------------------------	----------------------------------	---	--	--