



Year 6 Curriculum Map Unit C 2025-2026

Maths:

Ratio

- Solve ratio and proportion problems
- Scale factors

Algebra

- Function machines
- Form expressions and solve equations

Decimals

- Adding and subtracting decimals

Science:

Electricity

- associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit
- compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches
- use recognised symbols when representing a simple circuit in a diagram

PE:

Dodgeball

- To throw, catch and dodge safely
- To follow the rules of dodgeball
- To apply simple tactics
- To improve agility and balance

English:

A Story Like the Wind by Gill Lewis

- Flashback narrative
- Newspaper report

Religious Education

People of Faith

- To know there are people who have lived extraordinary lives of faith and how they can inspire us
- Similarities and differences between behaviours and values
- Interpret Bible stories and what it means to have faith

Art:

Textiles

- To look at a range of artists such as Hundertwasser and Gaudi
- To use 'punchinella' to design woven pieces

Music:

- Instruments used for Chinese New Year
- Drumming patterns used

Modern Foreign Languages:

The World Around Us

- Describe different places in our country
- To use prepositions to describe

History:

The Manchester Man

- To describe Abel Heywood's journey to Manchester in 1819
- To understand how steam power changed Manchester
- To describe how people protested in the past
- Importance of the town hall

Geography:

Changing Birmingham

- Describe how Birmingham grew and changed over time
- Explain how the industry changed lives
- How it is becoming more sustainable

PSHE:

E-Safety and Digital Citizens

Understanding digital footprints

Computing:

Variables in Games

- To add and edit variables in games