

Physical Development Skills Progression



Provision	Emerging - Nursery	Developing – Nursery/Year R	Extending - Year R	Bridge to KS1 – Year R	KS1 skills progression
Gross Motor Key Skills	 Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling, crawling and walking. Walk, run, jump and climb – and start to use the stairs independently. Develop manipulation and control. Explore different materials and tools. 	 Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills. Go up steps and stairs, or climb up apparatus, using alternate feet. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Use large-muscle movements to wave flags and streamers, paint and make marks. Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width. Work with others to move objects safely such as wooden plank. 	 Revise and refine the fundamental movement skills they have already acquired: rolling crawling walking jumping running hopping skipping climbing Develop overall body-strength, balance, co-ordination and agility. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. 	 To develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education. To use their core muscle strength to achieve a good posture. To negotiate space and obstacles safely, with consideration for themselves and others. To confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group 	
Fine Motor Key Skills	Hold a pencil using a digital pronate grasp Begin to show a preference for a dominant hand.	 Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens and pencils. (start progressing towards a tripod grip) Show a preference for a dominant hand. Demonstrate growing independence putting on a coat and shoes, begin to do up zips and poppers Begin to use a knife and fork 	 Develop their small motor skills so that they can use a range of tools competently, safely and confidently. E.g. pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons. Begin to use a tripod grip. Develop the foundations of a handwriting style which is fast, accurate and efficient. 	 Hold a pencil using a tripod grip. Form letters correctly using the Little Wandle rhymes. Cutlery – use both knife and fork simultaneously 	



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Games	● Enjoy starting to kick, throw and catch balls.	 Show control over the body to quickly stop and start movements when playing a game. Throw and catch a ball backwards and forwards with some accuracy 	 Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. 	 To develop awareness of space and the safety of other pupils. To introduce running and chasing games. To give experience of using a variety of games and equipment. To introduce and explore the skills of sending, receiving, and travelling with the ball. 	 To be confident and safe in space when playing games. To explore and use a range of skills individually and in teams To choose and use skills effectively for specific games. To be able to use a variety of equipment with increased confidence and skill. To be able to play games co-operatively and competitively.
Gymnastics	● Enjoy practising large whole body movements	• Increasingly be able to use and remember sequences and patterns of movements which are related to music and rhythm	 Progress towards a more fluent style of moving, with developing control and grace. To combine different movements with ease and fluency. 	 To introduce travelling actions on the floor and on simple apparatus. Move in a range of gymnastics ways. To explore the idea different body parts can support the body. Sit up, stand up and balance on various body parts. To develop the ability to stretch and curl and hold a shape or fixed position. 	 To develop awareness of space and of others travelling. To develop body management skills in travelling, balancing, jumping and landing. To link gymnastic actions together on the floor and low apparatus.
Dance	 Clap and stamp to music Moves to music. Copies basic actions 	 Moves in response to music. Move their body to music and follow instructions to move to the music (gallop, slither etc) Make a choice about how to move across an object e.g. walk, hop, crawl across a plank or beam 	Combine movements to music Explore and engage in dance, performing solo or in groups.	 To introduce travel using a range of activities such as slithering shuffling rolling crawling walking running jumping skipping. Move freely with pleasure and confidence. Respond to rhythm music and story by means of gesture and movement. Use movement to express feelings. 	 To explore movement ideas and respond imaginatively to a range of stimuli. To move confidently and safely in their own space, using changes of speed, level and direction. To compose and link movement phrases to make simple dances with clear beginnings, middles and ends. To perform movement phrases using a range of body actions and body parts.