Alma Park BrainBuilder Year 6 Themes for Autumn 2 Half Term

* Write a non-chronological report of an animal- you could create an imaginary animal or an animal of your choice

* Make a game to practise simplifying fractions, matching equivalent fractions or adding and subtracting fractions

* Invent a new species of animal to live in a specific biome or adapt an existing animal to live in a different biome.

* Create a branching database (some ideas for this would be members of your family, sports teams, television programs, celebrities, music, animals etc.)

* Use the skills you have learnt in art (grid method and negative spaces) to draw a picture or create a piece of 3D art.

You can either choose one of the themes above for your project or you may choose to do them all! It's up to you how many you would like to do.

Date for families to drop in to celebrate what they have done:

9:00 – 9:30am on Monday 14th December 2026