

Year 2 Curriculum Map

Excalibur's curriculum drivers are embedded throughout our teaching

Aiming High

Culturally Aware

Resilient

Enquiring

Respectful

English, Communication and Languages

As writers, we will:

- Develop narratives and non-fiction writing, using subordinating conjunctions
- Write different types of sentences
- Write for a variety of purposes including retellings, information writing, postcards and descriptive scene settings
- Use adverbs to improve our writing
- Expand our spelling knowledge of compound words, homophones and prefixes.

As readers we will:

- Continue to apply phonic knowledge and skills as the route to decode
- Read words containing common suffixes
- Read aloud books closely matched to our phonic knowledge, sounding out unfamiliar words accurately, automatically and without undue hesitation.
- Develop pleasure in reading and understanding by discussing the sequence of events of a story
- Explain how non-fiction books are structured in different ways

Humanities and Religious Education

As geographers, we will consider:

What are some of the geographical features of the UK?

Where are some of the world's most amazing places?

Where are our oceans?

How do you draw human and physical features on a map?

What is amazing about our local area?

Why are natural habits special and how can we look after them?



As historians, we will consider:

Has man ever been to the moon and how can we know for sure?

Why did the astronauts risk their lives to go to the Moon?

How were the spacemen able to get there and back safely?

What did they do when they got to the Moon and how do we know?

Should continue to send people to the moon?



As theologians, we will consider:

How do we know some people have a special connection to God?

What is a prophet?

Mathematics

As mathematicians, we will learn to:

- Use money – to count, make amounts, compare amounts and calculate change



- Recognise equal groups as an introduction to multiplication
- Understand and use the multiplication and division signs
- Understand dividing by 2 through halving and doubling
- Understand and recall the 2, 5 and 10 times tables
- Measure height and length with cm and m
- Compare and order measurements



Spring Term 2026 – Fly me to the moon!

Mrs Steer, Mrs Bailey, Mrs Thompson
and Mrs Bebbington

The Arts and Design

As artists, we will:

- Name the primary and secondary colours and discuss what happens when they are mixed
- Describe, match and recreate a variety of colours and textures
- Choose collage materials, and recreate an effect
- Express likes and dislikes about their work and others', giving ideas for development
- Learn about the work of Romare Bearden

As designers, we will:

- Design a pouch
- Select and cut fabrics for sewing
- Decorate a pouch using fabric glue or running stitch
- Thread a needle and sew running stitch, with evenly spaced, neat, even stitches
- Neatly pin and cut fabric using a template

As musicians, we will:

- Listen, respond, sing and perform a variety of songs
- Play copycat rhythms, and invent rhythms for others to copy
- Improvise using CDE with the backing track of the song provided
- Create a graphic score using sounds and rhythms
- Read and respond to chanted rhythm patterns



Physical Health and Well-being

As sports people, we will:

- Develop abilities to solve problems
- Develop abilities to engage in new activities fairly
- Learn and improve our gymnastics skills.

As citizens we will:

- Reflect upon our own strengths and abilities
- Consider what stereotypes are
- Learn about the communities to which we belong
- Respect the differences and diversities of families



Science and Technology

As scientists we will:

Materials

*Match objects to the most suitable material

*Exploring objects with different properties

*Sorting objects in terms of how they can be recycled

*Exploring John McAdam's invention

Living Things and their Habitats

*Explore and compare the differences between things that are living, dead, and things that have never been alive.

*Identify that most living things live in habitats to which they are suited and provide for the basic needs of different kinds of living things.

*Identify and name a variety of plants and animals in their habitats, and describe how animals obtain their food from plants and animals.

As computer scientists, we will:

Robot algorithms

*Describe a series of instructions as a sequence and what happens when we change the order of instructions

*Use logical reasoning to predict the outcome of a program

*Design an algorithm and debug it.

Pictograms

*Recognise that we can count and compare objects using tally charts

*Collect data and record it in a pictogram

*Choose different attributes for the pictograms

*Answer questions about data collected

