

PE KNOWLEDGE

ORGANISER - Year 3-Golf

What I will learn (sticky knowledge)

- Pupils will be able to throw the ball and/or strike the ball using the Roller (Putter) accurately, sending the ball to the intended target.
- Pupils will understand where to throw / hit the ball and be able to outwit their opponent using their accurate throwing and striking skills.
- Pupils will develop life skills such as teamwork and cooperation, as they collaborate effectively with others including their opponents.
- Pupils will apply their skills with developing confidence as they grow in their ability to show selfbelief and emotional regulation.

Key Vocabulary

Roller (Putter): The Roller is also known as a Putter. This is the club that is used when we want to hit the ball with control, along the ground, when the ball is close to the hole (target).

<u>Hole (Target):</u> The hole (Sticky Flag/Target) is the target we are aiming to hit, in the least number of shots as possible.

<u>Tee (Hoop Clock)</u>: The 'Tee' (Hoop Clock) is the position on the golf course where players start each hole. Holes (Course): Each starting point (Tee) and target are also known as 'holes.'

<u>Course:</u> A course consists of a series of holes. Players follow a routeway around the 'course' in a logical order. Shots: Shots refers to the number of times a player strikes/or throws the ball on each hole.

<u>Accuracy:</u> is the ability to control where we throw, roll or strike the ball. Opponent: means the player/team we are competing against.

<u>Rolling:</u> is a method of sending the ball along the floor. Throwing: means using your arm/hand to propel a ball with force through the air towards a specific target.

What I should already know

- I can underarm throw and aim for a specific target.
- I can work collaboratively with a partner.
- I can understand consequences of making mistakes in a game.
- I understand what an opponent is.



What I will learn next

- Pupils will be able to strike the ball using the Launcher with increased power and control, sending the ball to the intended target. Pupils will continue to develop their Putting skills.
- Pupils will develop their understanding of where to hit the ball and why, in order to be able to outwit their opponent using their accurate striking skills.

Combine striking with Rollers and Launchers Develop striking for distance with Launchers Combine throws and rolls with accuracy to beat an opponent in teams Combine throwing and rolling with accuracy to beat an opponent Combine throwing and rolling with accuracy to beat an opponent Introduce striking: Using Rollers (Putters) Develop striking for accuracy using Rollers (Putters)